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# Appendix: Effects of Data Geometry in Early Deep Learning

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## 1 A Assumptions

2 We first make explicit the assumptions on the distribution of weights and biases.

3 **A1:** The conditional distribution of any set of biases  $b_{z_1}, \dots, b_{z_k}$  given all other weights and  
4 biases has a density  $\rho_{z_1, \dots, z_k}(b_1, \dots, b_k)$  with respect to Lebesgue measure on  $\mathbb{R}^k$ .

5 **A2:** The joint distribution of all weights has a density with respect to Lebesgue measure on  
6  $\mathbb{R}^{\#\text{weights}}$ .

7 **A3:** The data manifold  $M$  is smooth.

8 **A4:** (Only needed for Theorem 3) the diameter of  $M$  defined by  $d_M =$   
9  $\sup_{x, y \in M} \text{distance}_M(x, y)$  is finite.

10 **A5:** (Only needed for Theorem 3) a geodesic ball in manifold  $M$  has polynomial volume growth  
11 of order  $m$ .

## 12 B Additional Background on Manifolds

13 We provide further background on the theory of manifolds. In this section we first provide the  
14 background, definition and an interpretation for the **scalar curvature** of a manifold at a point. Every  
15 smooth manifold is also equipped with a *Riemannian metric tensor* (or metric tensor in short). Given  
16 any two vectors,  $v$  and  $w$ , in the tangent space of a point  $x$  on a manifold  $M$ , the metric tensor defines  
17 a parallel to the dot product in Euclidean spaces. The metric tensor, at a point  $x$ , is defined by the  
18 smooth functions  $g_{ij} : M \rightarrow \mathbb{R}, i, j \in \{1, \dots, k\}$ . Where the matrix defined by

$$G_x = [g_{ij}(x)] = \begin{bmatrix} g_{11}(x) & \dots & g_{1n}(x) \\ \vdots & \ddots & \vdots \\ g_{n1}(x) & \dots & g_{nn}(x) \end{bmatrix}$$

19 is symmetric and invertible. The inner product of  $u, v \in T_x M$  is then defined by  $\langle u, v \rangle_M = u^T G_x v$ .  
20 the inner product is symmetric, non-degenerate, and bilinear, i.e.

$$\begin{aligned} \langle ku, v \rangle_M &= k \langle u, v \rangle_M = \langle u, kv \rangle_M, \\ \langle u + w, v \rangle_M &= \langle u, v \rangle_M + \langle w, v \rangle_M, \\ \langle u, v \rangle_M &= \langle v, u \rangle_M. \end{aligned}$$

21 As can be seen, these properties also hold for the Euclidean inner product (with  $G_x = I$  for all  $x$ ).  
22 Let the inverse of  $G = [g_{ij}(x)]$  be denoted by  $[g^{ij}(x)]$ . Building on this definition of the metric

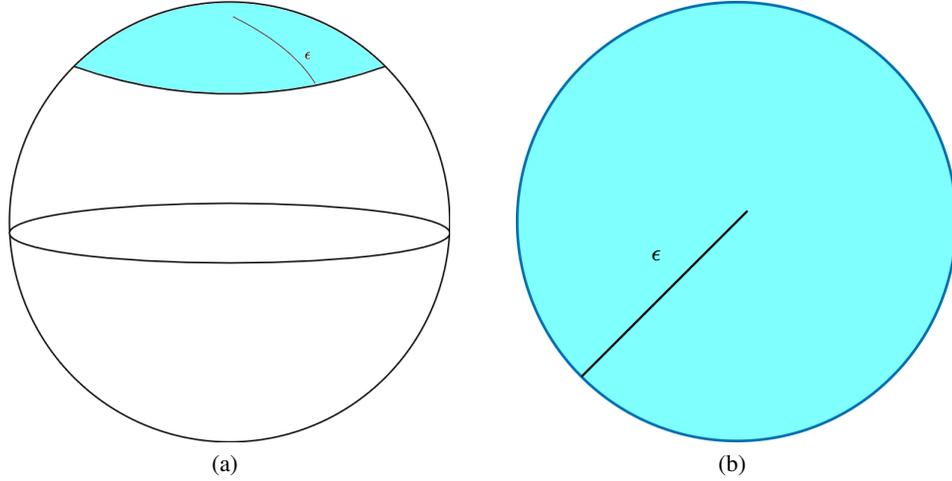


Figure 1: The geodesic circle on  $S^2$  (blue region in (a)) does not have the same area as the flat circle (b), both of radius  $\epsilon$ . One can imagine cutting the blue top off the sphere's surface and trying to "flatten" it. Such an effort will lead to failure, if the material of the sphere does not "stretch", since the geodesic ball, on  $S^2$ , cannot be mapped to a circle in  $\mathbb{R}^2$  in a distance preserving manner. Thus, the area of the two blue regions in (a) and (b) vary. This deviation in the area spanned by the two spheres, despite their radii being the same, is proportional to the scalar curvature.

23 tensor the Ricci curvature tensor is defined as

$$\begin{aligned}
 R_{ij} = & -\frac{1}{2} \sum_{a,b=1}^n \left( \frac{\partial^2 g_{ij}}{\partial x_a \partial x_b} + \frac{\partial^2 g_{ab}}{\partial x_i \partial x_j} - \frac{\partial^2 g_{ib}}{\partial x_j \partial x_a} - \frac{\partial^2 g_{jb}}{\partial x_i \partial x_a} \right) g^{ab} \\
 & + \sum_{a,b,c,d=1}^n \left( \frac{1}{2} \frac{\partial g_{ac}}{\partial x_i} \frac{\partial g_{bd}}{\partial x_j} + \frac{\partial g_{ic}}{\partial x_a} \frac{\partial g_{jd}}{\partial x_b} - \frac{\partial g_{ic}}{\partial x_a} \frac{\partial g_{jb}}{\partial x_d} \right) g^{ab} g^{cd} \\
 & - \frac{1}{4} \sum_{a,b,c,d=1}^n \left( \frac{\partial g_{jc}}{\partial x_i} + \frac{\partial g_{ic}}{\partial x_j} - \frac{\partial g_{ij}}{\partial x_c} \right) g^{ab} g^{cd}.
 \end{aligned}$$

24 For geometric interpretations of the above tensors we refer the reader to the work by Loveridge  
 25 [2004].

26 Another quantity, from the theory of manifolds, which we utilise in our proofs and theorems, is scalar  
 27 curvature (or Ricci curvature). The curvature is a measure how much the volume of a geodesic ball  
 28 on the manifold  $M$ , e.g.  $S^2$ , deviates from a  $d - 1$  sphere in the flat space, e.g.  $\mathbb{R}^3$ . The volume on  
 29 the manifold deviates by an amount proportional to the curvature. We illustrate this idea in figure  
 30 1. We refer the reader to works by Gray [1974] and Wan [2016] for further technical details. Since  
 31 our main theorems relate to the volume of linear regions the scalar curvature plays an important role.  
 32 Formally, the scalar curvature of a manifold  $M$  at a point  $x$  with metric tensor  $[g_{ij}]$  and Ricci tensor  
 33  $[R_{ij}]$  is defined as

$$C = \sum_{i,j=1}^n g^{ij} R_{ij}.$$

34 Another important concept is that of **Hausdorff measure**. Since the volumes are "distorted" on  
 35 a manifold it requires careful consideration when defining a measure and integrating using it on a  
 36 manifold. The  $m$ -dimensional Hausdorff measure, of a set  $S$ , is defined as

$$H^m(S) := \sup_{\delta > 0} \inf \left\{ \sum_{i=1}^{\infty} (\text{diam } U_i)^d \mid S \subseteq \cup_{i=1}^{\infty} U_i, \text{diam } U_i < \delta \right\}.$$

37 Next we introduce the definition of the **differential map** that is used in Definition 3.1, for the  
 38 determinant of the Jacobian. The differential map of a smooth function  $H$  from a manifold  $M$  to

39 a manifold  $S$  at a point  $x \in M$  is the smooth map  $dH : T_x M \rightarrow T_x S$  such that the tangent vector  
40 corresponding to any smooth curve  $\gamma : I \rightarrow M$  at  $x$ ,  $\gamma'(0) \in T_x M$ , maps to the tangent vector of  
41  $H \circ \gamma$  in  $T_{H(x)} N$ . This is the analog of the total derivative of “vanilla calculus”. More intuitively,  
42 the differential map captures how the function changes along different directions on  $N$  as its input  
43 changes along different directions on  $M$ , this also has an analog to how rows of the Jacobian matrix  
44 are viewed in calculus. In Definition 3.1 we use the specific case where the function  $H$  maps from  
45 manifold  $M$  to the Euclidean space  $\mathbb{R}^k$  and the tangent space of a Euclidean space is the Euclidean  
46 space itself. Finally, a parallelepiped’s,  $P$  in  $T_x M$ , mapping via the differential map gives us the  
47 points in  $\mathbb{R}^k$  that correspond to this set  $P$ .

## 48 C Related Work

49 There have been various approaches to explain the efficacy of DNNs in approximating arbitrarily  
50 complex functions. We briefly touch upon two such promising approaches. Broadly, the theory of  
51 DNNs can be viewed from two lenses: expressive power [Hornik et al., 1989, Bartlett et al., 1998,  
52 Poole et al., 2016, Raghu et al., 2017, Kawaguchi et al., 2017, Neyshabur et al., 2018, Hanin, 2019]  
53 and learning dynamics [Saxe et al., 2014, Su et al., 2016, Smith and Le, 2018, Jacot et al., 2018,  
54 Lee et al., 2019, Arora et al., 2019a,b]. These approaches are not independent of one another but  
55 complementary. For example, Kawaguchi et al. [2017] argue theoretically how the family of DNNs  
56 generalize well despite the large capacity of the function class. Neyshabur et al. [2018] provide  
57 PAC-Bayes generalization bounds which are improved upon by Arora et al. [2018]. Hanin [2019]  
58 shows that Deep ReLU networks of finite width can approximate any continuous, convex or smooth  
59 functions on a unit cube. These works look at DNNs from the lens of expressive power. More recently,  
60 there has been a surge in explaining how various algorithms arrive at these almost accurate function  
61 approximations by applying different theoretical models of DNNs. Jacot et al. [2018] provide results  
62 for convergence and generalization of DNNs in the infinite width limit by introducing a the neural  
63 tangent kernel (NTK). Hanin and Nica [2020] provide finite depth and width corrections for the NTK.  
64 Another line of work within the learning dynamics literature looks at implicit regularization that  
65 emerge from the learning algorithm and over-parametrised DNNs [Arora et al., 2019a,b, Du et al.,  
66 2018, Liang et al., 2019].

67 Researchers have begun to incorporate data geometry into the theoretical analyses of DNNs by  
68 applying the assumption that the data lies on a general manifold. First we note the works looking  
69 at DNNs from the lens of expressive power combined with the idea of data geometry. Shaham  
70 et al. [2015] demonstrate that the size of the neural network depends on the curvature of the data  
71 manifold and the complexity of the function, whilst depending weakly on the input data dimension,  
72 for their construction of sparsely-connected 4-layer neural networks. Cloninger and Klock [2020]  
73 show that their construction of deep ReLU nets achieve near optimal approximation rates which  
74 depend only on the intrinsic dimensionality of the data. Chen et al. [2019] exploit the low dimensional  
75 structure of data to enhance the function approximation capacity of Deep ReLU networks by means  
76 of theoretical guarantees. Schmidt-Hieber [2019] shows that sparsely connected deep ReLU networks  
77 can approximate a Holder function on a low dimensional manifold embedded in a high dimensional  
78 space. Simultaneously, researchers have incorporated data geometry into the learning dynamics line  
79 of work [Goldt et al., 2020, Paccolat et al., 2020, Buchanan et al., 2021, Wang et al., 2021]. Buchanan  
80 et al. [2021] apply the NTK model to study how DNNs can separate two curves, representing the  
81 data manifolds of two separate classes, on the unit sphere. Goldt et al. [2020] introduce the Hidden  
82 Manifold Model for structured data sets to capture the dynamics of two-layer neural networks trained  
83 with stochastic gradient descent. Rahaman et al. [2019] provide empirical results on which data  
84 manifolds are learned faster. Finally, the work by Novak et al. [2018] comes the closes in studying the  
85 number of linear regions on the data manifold. They study the change in input output Jacobian, and  
86 as a consequence the number of linear regions, for DNNs with piece-wise linearities. They provide  
87 empirical studies by counting the number of linear regions along lines connecting data points as a  
88 proxy for number of linear regions on the data manifold.

89 Our work fits into the study of expressive power of DNNs. The number of linear regions is a  
90 good proxy for the *practical* expressive power or approximation capacity of Deep ReLU networks  
91 [Montúfar et al., 2014]. The results surrounding the density of linear regions make the fewest  
92 simplifying assumptions both on the data and the architecture of the DNN. The results by Hanin and  
93 Rolnick [2019] bound the number of linear regions orders of magnitude tighter than previous results

94 by deriving bounds for the average case and not the worst case. Moreover, they demonstrate the  
 95 validity empirically in a setting with very few simplifying assumptions. We introduce the manifold  
 96 hypothesis to this setting in order to obtain tighter bounds for the first time. This introduces a toolbox  
 97 of ideas from differential geometry to analyse the approximation capacity of deep ReLU networks.

98 In addition to the theoretical works listed above, there has been significant empirical work that applies  
 99 DNNs to non-Euclidean data [Bronstein et al., 2017, 2021]. Here the data is assumed to be sampled  
 100 from manifolds with certain geometric properties. For example, Ganea et al. [2018] design DNNs  
 101 for data sampled from Hyperbolic spaces of arbitrary dimensionality and modify the forward and  
 102 backward passes accordingly. There have been numerous applications of modified DNNs, namely  
 103 graph convolutional networks, to graph data that incorporate the idea that graphs are discrete samples  
 104 from a smooth manifold [Henaff et al., 2015, Monti et al., 2017, Kipf and Welling, 2017], see the  
 105 survey by Wu et al. [2019] for a comprehensive review. Graph convolutional networks have also been  
 106 applied to point cloud data for applications in graphics [Qi et al., 2017, Wang et al., 2019].

## 107 D Proof Sketch

108 In this section we provide an overview of how the three main theorems are proved. Theorem 3.2  
 109 provides an equality for measuring the volume of  $m - k$  dimensional boundary regions on the  
 110 manifold. To this effect, we introduce the idea of viewing boundary regions as submanifolds on  
 111 the data manifold instead of hyperplanes (Proposition 6). We then prove an equality between the  
 112 volume of boundary regions and the Jacobian of the neurons over the manifold. We utilise the smooth  
 113 coarea formula that, intuitively, is applied to integrate a function using level sets on a manifold. This  
 114 completes the proof for Theorem 3.2.

115 To prove Theorem 3.3 we first prove that the Jacobian of a function on a manifold can be denoted  
 116 using the volume of parallelepiped of vectors in the ambient space subject to a linear transform  
 117 (Proposition 8). Using this result and combining it with Theorem 3.2 we can then give an inequality  
 118 for the density of linear regions. As can be expected this volume depends on the aforementioned  
 119 projection, which in turn is related to the geometry of the manifold.

120 Finally, for proving Theorem 3.4 we first provide an inequality over the tubular neighbourhood of the  
 121 boundary region. We then use this result to lower bound the geodesic distance between the boundary  
 122 region and any random point on the manifold. The proof strategy follows that of Hanin and Rolnick  
 123 [2019] but there are major deviations when it comes to accounting for the geometry of the data  
 124 manifold. To the best of our knowledge, we are utilising elements of differential topology that are  
 125 unique to machine learning when it comes to developing a theoretical understanding of DNNs.

## 126 E Proof of Theorem 3.2

127 We follow the proof strategy used by Hanin and Rolnick [2019] but deviate from it to account for our  
 128 setting where  $x \in M$ . Let  $S_z$  be the set of values at which the neuron  $z$  has a discontinuity in the  
 129 differential of its output (or the neuron switches between the two linear regions of the piece-wise  
 130 linear activation  $\sigma$ ),

$$S_z := \{x \in \mathbb{R}^{n_{in}} \mid z(x) - b_z = 0\}.$$

131 We also have

$$\mathcal{O} := \left\{x \in \mathbb{R}^{n_{in}} \mid \forall j = 1, \dots, L \exists \text{ neuron } z \text{ with } l(z) = j \text{ s.t. } \sigma'(z(x) - b_z) \neq 0\right\}.$$

132 Further,

$$\widetilde{S}_z := S_z \cap \mathcal{O}.$$

133 We state propositions 9 and 10 by Hanin and Rolnick [2019] as we apply them to prove Theorem 3.2,  
 134 relabeling them as needed.

135 **Proposition E.1.** (*Proposition 9 by Hanin and Rolnick [2019]*) Under assumptions A1 and A2, we  
 136 have, with probability 1,

$$B_F = \bigcup_{\text{neurons } z} \widetilde{S}_z.$$

137 By extending the notion of  $S_z$  to multiple neurons we have

$$\tilde{S}_{z_1, \dots, z_k} := \bigcap_{j=1}^k \tilde{S}_{z_j},$$

138 meaning that the set  $\tilde{S}_{z_1, \dots, z_k}$  is, intuitively, the collection of inputs in  $\mathbb{R}^{\text{in}}$  where the neurons  
 139  $z_j, j = 1, \dots, k$ , switch between linear regions for  $\sigma$  and at which the output of  $F$  is affected by the  
 140 outputs of these neurons. We refer the reader to section B of the appendix in the work by Hanin  
 141 and Rolnick [2019] for an intuitive explanation of proposition E.1. Before proceeding we provide a  
 142 formal definition and intuition for the set  $\mathcal{B}_{F,k}$ ,

$$B_{F,k} = \{x | x \in B_F \setminus \{\mathcal{B}_{F,0} \cup \dots \cup \mathcal{B}_{F,k-1}\} = \mathcal{B}_{F,-k} \text{ and for any ball of radius } \epsilon > 0, \\ B(x, \epsilon) \cap \mathcal{B}_{F,-k} \text{ is subset to a } n - k \text{ dimensional hyperplane}\}.$$

143 Following the explanation provided by Hanin and Rolnick [2019],  $\mathcal{B}_{F,k}$  is the  $n_{\text{in}} - k$  dimensional  
 144 piece of  $B_F$ . Suppose the boundaries of linear regions for  $n_{\text{in}} = 2$  are unions of polygon boundaries,  
 145 as depicted in Figure 2 of the main body of the paper, then  $\mathcal{B}_{F,1}$  are all the open line segments of  
 146 these polygons and  $\mathcal{B}_{F,2}$  are the end points. Next we state Proposition 10 by Hanin and Rolnick  
 147 [2019].

148 **Proposition E.2. (Proposition 10 by Hanin and Rolnick [2019])** Fix  $k = 1, \dots, n_{\text{in}}$ , and  $k$  distinct  
 149 neurons  $z_1, \dots, z_k$  in  $F$ . Then, with probability 1, for every  $x \in B_{F,k}$  there exists a neighbourhood in  
 150 which  $B_{F,k}$  coincides with a  $n_{\text{in}} - k$ -dimensional hyperplane.

151 We now present Proposition E.4, and its proof, which incorporates the additional constraint that  
 152  $x \in M$ , which is an  $m$ -dimensional manifold in  $\mathbb{R}^{n_{\text{in}}}$ . To prove the proposition we need the definition  
 153 of transversal intersection of two manifolds [Guillemin and Pollack, 1974].

154 **Definition E.3.** Two submanifolds,  $M_1$  and  $M_2$ , of  $S$  are said to intersect transversally if at every  
 155 point of intersection their tangent spaces, at that point, together generate the tangent space of the  
 156 manifold,  $S$ , by means of linear combinations. Formally, for all  $x \in M_1 \cap M_2$

$$T_x S = T_x M_1 + T_x M_2,$$

157 if and only if  $M_1$  and  $M_2$  intersect transversally.

158 For example, given a 2D hyperplane,  $P$ , and the surface of a 3D sphere,  $S^2$ , intersect in the ambient  
 159 space  $\mathbb{R}^3$ . We have that this intersection is transverse if and only if  $P$  is not tangent to  $S^2$ . For the  
 160 case where a 2D hyperplane,  $\bar{P}$ , intersects with  $S^2$  at a point  $p$  but does not intersect transversally it  
 161 coincides exactly with the tangent plane of  $S^2$  at point  $\{p\} = S^2 \cap \bar{P}$ , i.e.  $T_p S = \bar{P}$ . Note that in  
 162 either case the tangent space of the 2D hyperplane  $P$  at any point of intersection is the plane itself.

163 **Proposition E.4.** Fix  $k = 1, \dots, m$  and  $k$  distinct neurons  $z_1, \dots, z_k$  in  $F$ . Then, with probability  
 164 1, for every  $x \in B_{F,k} \cap M$  there exists a neighbourhood in which  $B_{F,k}$  coincides with an  $m - k$   
 165 dimensional submanifold in  $\mathbb{R}^{\text{in}}$ .

166 *Proof.* From Proposition E.2 we already know that  $B_{F,k}$  is a  $n_{\text{in}} - k$ -dimensional hyperplane in  
 167 some neighbourhood of  $x$ , with probability 1, for any  $x \in B_{F,k} \cap M$ . Let this hyperplane be denoted  
 168 by  $P_k$ . This is an  $n - k$  dimensional submanifold of  $\mathbb{R}^{n_{\text{in}}}$ . The tangent space of this hyperplane  
 169 at  $x$  is the hyperplane itself. Therefore, from assumptions A1 and A2 we have that the probability  
 170 that this hyperplane intersects the manifold  $M$  transversally with probability 1. In other words the  
 171 probability that this plane  $P_k$  contains or is contained in  $T_x M$  is 0. Finally, we have the intersection,  
 172  $M \cap H_k$ , has dimension  $\dim(M) + \dim(H_k) - n_{\text{in}}$  [Guillemin and Pollack, 1974], which is equal  
 173 to  $m - k$ .  $\square$

174 One implication of Proposition E.4 is that for any  $k \leq m$  the  $m - (k + 1)$  dimensional volume of  
 175  $B_{F,k} \cap M$  is 0. In addition to that, Proposition E.4 implies that, with probability 1,

$$\text{vol}_{m-k}(B_{F,k}) = \sum_{\text{distinct neurons } z_1, \dots, z_k} \text{vol}_{m-k}(\tilde{S}_{z_1, \dots, z_k} \cap M). \quad (1)$$

176 The final step in the proof of Theorem 3.2 is to prove the following result.

177 **Proposition E.5.** Let  $z_1, \dots, z_k$  be distinct neurons in  $F$  and  $k \leq m$ . Then for a bounded  
 178  $m$ -Hausdorff measurable manifold  $M$  embedded in  $\mathbb{R}^{n_{in}}$ ,

$$\mathbb{E} \left[ \text{vol}_{m-k} \left( \tilde{S}_{z_1, \dots, z_k} \cap M \right) \right] = \int_M \mathbb{E} \left[ Y_{z_1, \dots, z_k}(x) \right] dx,$$

179 where  $Y_{z_1, \dots, z_k}(x)$  equals

$$J_{m, H_k}^M(x) \rho_{b_1, \dots, b_k}(z_1(x), \dots, z_k(x)),$$

180 times the indicator function of the event that  $z_j$ , for  $j = 1, \dots, k$ , is good at  $x$  for every  $j$  and  
 181  $H_k : \mathbb{R}^{n_{in}} \rightarrow \mathbb{R}^k$  is such that  $H_k(x) = [z_1(x), \dots, z_k(x)]^T$ . The expectation is over the distribution  
 182 of weights and biases.

183 *Proof.* Let  $z_1, \dots, z_k$  be distinct neurons in  $F$  and  $M$  be an  $m$ -dimensional compact Hausdorff  
 184 measurable manifold. We seek to compute the mean of  $\text{vol}_{m-k}(\tilde{S}_{z_1, \dots, z_k} \cap M)$  over the distribution  
 185 of weights and biases. We can rewrite this expression as

$$\int_{S_{z_1, \dots, z_k} \cap M} \mathbf{1}_{z_j \text{ is good at } x} d\text{vol}_{m-k}(x). \quad (2)$$

186 The map  $H_k$  is Lipschitz and  $C^1$  almost everywhere. We first note the smooth coarea formula  
 187 (theorem 5.3.9 by Krantz and Parks [2008]) in context of our notation. Suppose  $m \geq k$  and  
 188  $H_k : \mathbb{R}^{n_{in}} \rightarrow \mathbb{R}^k$  is  $C^1$  and  $M \subseteq \mathbb{R}^{n_{in}}$  is an  $m$ -dimensional  $C^1$  manifold in  $\mathbb{R}^{n_{in}}$ , then

$$\int_M g(x) J_{k, H_k}^M(x) d\text{vol}_m(x) = \int_{\mathbb{R}^k} \int_{M \cap H_k^{-1}(y)} g(y) d\text{vol}_{m-k}(y) d\text{vol}_k(x), \quad (3)$$

189 for every  $\mathcal{H}^m$ -measurable function  $g$  where  $J_{k, H_k}^M$  is as defined in Definition 3.1.

190 We denote preactivations and biases of neurons as  $\mathbf{z}(x) = [z_1(x), \dots, z_k(x)]^T$  and  $\mathbf{b}_z = [b_{z_1}, \dots, b_{z_k}]^T$ .  
 191 From the notation in A1, we have that

$$\rho_{\mathbf{b}_z} = \rho_{b_{z_1}, \dots, b_{z_k}},$$

192 is the joint conditional density of  $b_{z_1}, \dots, b_{z_k}$  given all other weights and biases. The mean of the term  
 193 in equation 2 over the conditional distribution of  $b_{z_1}, \dots, b_{z_k}$ ,  $\rho_{\mathbf{b}_z}$ , is therefore

$$\int_{\mathbb{R}^k} \mathbf{b} d\text{vol}_k(\mathbf{b}) \int_{\{\mathbf{z}=\mathbf{b}\} \cap M} \mathbf{1}_{z_j \text{ is good at } x} d\text{vol}_{m-k}(x), \quad (4)$$

194 where we denote  $[b_1, \dots, b_k]^T$  as  $\mathbf{b}$ . Thus applying the smooth co-area formula (Equation 3) to the  
 195 expression in 4 shows that the average 2 is equal to

$$\int_M Y_{z_1, \dots, z_k}(x) dx.$$

196 Finally, we take the average over the remaining weights and biases and commute the expectation with  
 197 the  $dx$  integral. We can do this since the integrand is non-negative. This gives us the result:

$$\mathbb{E} \left[ \text{vol}_{m-k} \left( \tilde{S}_{z_1, \dots, z_k} \cap M \right) \right] = \int_M \mathbb{E} \left[ Y_{z_1, \dots, z_k}(x) \right] dx, \quad (5)$$

198 as required.  $\square$

199 Finally, taking the summation over all possible sets of distinct neurons  $z_1, \dots, z_k$  and combining  
 200 equation 1 with Proposition E.5 completes the proof for Theorem 3.2.

## 201 **F Proof of Theorem 3.3**

202 To prove the upper bound in Theorem 3.3 we first show that the (determinant of) Jacobian for the  
 203 function  $H_k : M \rightarrow \mathbb{R}^k$ ,  $H_k(x) = [z_1(x), \dots, z_k(x)]^T$ , as defined in 3.1 is equal to the volume of  
 204 the parallelopiped defined by the vectors  $\phi_{H_k}(\nabla z_j(x))$ , for  $j = 1, \dots, k$ , where  $\phi_{H_k} : \mathbb{R}^k \rightarrow T_x M$  is  
 205 an orthogonal projection onto the orthogonal complement of the kernel of the differential  $D_M H_k$ .  
 206 Intuitively, this shows that with the added assumption  $x \in M$  in Theorem 3.3 how exactly we can  
 207 incorporate the geometry of the data manifold  $M$  into the upper bound provided by Hanin and  
 208 Rolnick [2019] in corollary 7.

209 **Proposition F.1.** Given  $H_k : M \rightarrow \mathbb{R}^k$  such that  $H_k(x) = [z_1(x), \dots, z_k(x)]^T$  and the differential  
 210  $D_M H_k$  is surjective at  $x$  then

$$J_{k,H_k}^M(x) = \sqrt{\det(\text{Gram}(\phi_{H_k}(\nabla z_1(x)), \dots, \phi_{H_k}(\nabla z_k(x))))}, \quad (6)$$

211 where  $\phi_{H_k} : \mathbb{R}^n \rightarrow \mathbb{R}^k$  is a linear map and  $\text{Gram}$  denotes the Gramian matrix.

212 *Proof.* We first define the orthogonal complement of the kernel of the differential  $D_M H_k$ . For a  
 213 manifold  $M \subset \mathbb{R}^n$  and a fixed point  $x$  we have that  $T_x M$  is a  $m$ -dimensional hyperplane. If we  
 214 choose an orthonormal basis  $e_1, \dots, e_m$  of  $\mathbb{R}^n$  such that  $e_1, \dots, e_m$  spans  $T_x M$  for a fixed  $x$  we can  
 215 denote all vectors in  $T_x M$  using  $m$  coordinates corresponding to this basis. Therefore, for any  
 216 vector  $y \in \mathbb{R}^k$  we can get the orthogonal projection of  $y$  onto  $T_x M$  using a  $m \times n$  matrix which we  
 217 denote as  $P_x$ , where  $P_x y$  (matrix multiplied by a vector) represents a vector in  $T_x M$  corresponding  
 218 to the basis  $e_1, \dots, e_m$ . For any manifold  $M$  in  $\mathbb{R}^n$  and function  $H_k : M \rightarrow \mathbb{R}^k$  we have that  
 219  $D_M H_k : T_x M \rightarrow \mathbb{R}^k$  at a fixed point  $x$  is linear function. Therefore we can write  $D_M H_k(v) = Av$   
 220 where  $v \in T_x M$  is denoted using the aforementioned basis of  $T_x M$ . This implies that  $A$  is a  $k \times m$   
 221 matrix. Therefore, the kernel of  $D_M H_k$  for a fixed point  $x \in M$  is

$$\ker(D_M H_k) = \{z \mid Az = 0 \text{ and } z \in T_x M\}.$$

222 Since we can create a canonical basis for the space  $\ker(D_M H_k)$  starting from the basis  $e_1, \dots, e_m$  in  
 223  $\mathbb{R}^n$  using the Gram-Schmidt process given the matrix  $A$  we have that for any  $y \in \mathbb{R}^k$  we can project  
 224 it orthogonally onto  $\ker(D_M H_k)$ . The orthogonal complement of  $\ker(D_M H_k)$  is therefore defined  
 225 by

$$\ker(D_M H_k)^\perp = \{a \mid a \cdot z = 0 \text{ for all } z \in \ker(D_M H_k) \text{ and } a \in T_x M\}.$$

226 Similar to the previous argument, we construct a canonical basis starting from  $e_1, \dots, e_m$  for  
 227  $\ker(D_M H_k)^\perp$  and therefore we can denote the orthogonal projection onto  $\ker(D_M H_k)^\perp$  as a  
 228 linear transformation. We denote this linear projection for fixed  $x$  using  $\phi_k$ .

229 We denote the basis vectors  $e_1, \dots, e_m$  as a  $m \times n$  matrix  $E$  where each row  $i$  corresponds to the  
 230 vector  $e_i$ . Therefore, the orthogonal projection of any vector  $y \in \mathbb{R}^n$  is  $Ey$ . Now we can get the  
 231 matrix  $A$  using  $E \nabla z_j(x)$  corresponding to each row  $j$  for  $j = 1, \dots, m$ . This uses the fact that the  
 232 direction of steepest ascent on  $z_j(x)$  restricted to the tangent space  $T_x M$  of the manifold  $M$  is an  
 233 orthogonal projection of the direction of steepest ascent in  $\mathbb{R}^n$ .

234 Finally, from lemma 5.3.5 by Guillemin and Pollack [1974] we have that

$$J_{k,H_k}^M(x) = \mathcal{H}^k(D_M H_k(P)) / \mathcal{H}^k(P),$$

235 for any parallelepiped  $P$  contained in  $(\ker(D_M H_k))^\perp$ . Arguing similar to the proof of lemma 5.3.5  
 236 by Guillemin and Pollack [1974] we get that

$$J_{k,H_k}^M(x) = \sqrt{\det((A)^T A)} = \sqrt{\det \text{Gram}(E \nabla z_1(x), \dots, E \nabla z_k(x))},$$

237 thereby showing that  $\phi_{H_k}(y) = Ey$  is a linear mapping.  $\square$

238 Although we state Proposition F.1 for neurons  $z_j(x), j = 1, \dots, k$  in the proof, it applies to any  
 239 function that satisfy the conditions laid out in the proposition. Equipped with Proposition F.1 we  
 240 prove Theorem 3.3. When the weights and biases of  $F$  are independent obtain an upper bound on  
 241  $\rho_{b_{z_1}, \dots, b_{z_k}}(b_1, \dots, b_k)$  as

$$\Pi_{j=1}^k \rho_{b_{z_j}}(b_1, \dots, b_k) \leq \left( \sup_{\text{neurons } z} \rho_{b_z}(b) \right)^k = C_{\text{bias}}^k.$$

242 Hence,

$$Y_{z_1, \dots, z_k} \leq C_{\text{bias}}^k J_{k,H_k}^M.$$

243 From Proposition 6 we have that  $J_{k,H_k}^M$  is equal to the  $k$ -dimensional volume of the parallelepiped  
 244 spanned by  $\phi_x(\nabla z_j(x))$  for  $j = 1, \dots, k$ . Therefore, we have

$$J_{k,H_k}^M \leq \Pi_{j=1}^k \|E \nabla z_j(x)\| \leq \|E\|^k \Pi_{j=1}^k \|\nabla z_j(x)\|, \quad (7)$$

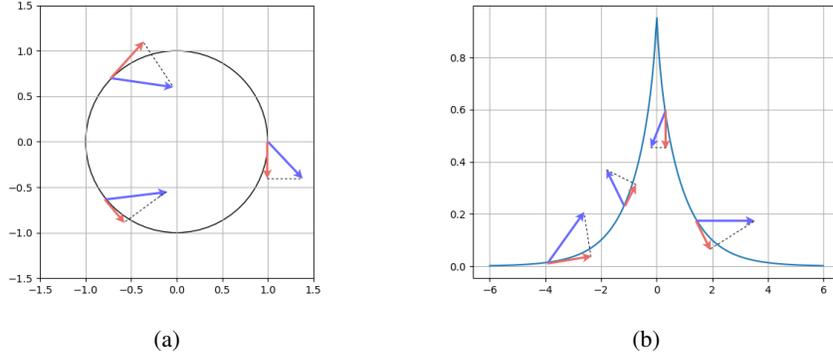


Figure 2: We illustrate how vectors project differently on tangent planes of two different manifolds: circle (a) and tractrix (b). In case of the tractrix the tangents (and the projection of vectors onto them) are on the inside of the tractrix whereas for the sphere the tangents are always on the outside of the sphere. Since the projections of vectors onto the tangent space are an essential aspect of our proof we end up with the term  $C_M$ , which quantifies the “shrinking” of these vectors upon projection, in the inequalities for Theorems 3.3 and 3.4.

245 where  $\|E\|$  denotes the matrix norm which is defined as

$$\|E\| = \sup \left\{ \|Ey\| \mid y \in \mathbb{R}^k, \|y\| = 1 \right\}.$$

246 Note that  $E$  does not depend on  $F$  (or  $z_1, \dots, z_k$ ) but only on  $T_x M$  or more generally the geometry of  
247  $M$  at any point  $x$ . From Theorem 3.2 by Hanin and Nica [2018] we have, for any fixed  $x$ ,

$$\mathbb{E} \left[ \prod_{j=1}^k \|\nabla z_j(x)\| \right] \leq \left( C_{\text{grad}} \right)^k, \quad (8)$$

248 where,

$$C_{\text{grad}} = \sup_z \sup_{x \in \mathbb{R}^{n_{\text{in}}}} \mathbb{E} [\|\nabla z(x)\|^{2k}]^{1/k} \leq C e^{C \sum_{j=1}^d \frac{1}{n_j}},$$

249 wherein  $C > 0$  depends only on  $\mu$  and not on the architecture of  $F$  and  $n_j$  is the width of the hidden  
250 layer  $j$ . Let  $C_M$  be defined as

$$C_M := \sup \left\{ C \mid \text{there exists a set, } S, \text{ of non zero } m - k\text{-dimensional Hausdorff measure} \right. \\ \left. \text{such that } \|E_x\| \geq C \forall x \in S \right\}$$

251 Therefore, combining equations 8, 7 and result from Theorem 3.2 we have

$$\frac{\mathbb{E}[\text{vol}_{m-k}(\mathcal{B}_{F,k} \cap M)]}{\text{vol}_m(M)} \leq \binom{\text{number of neurons}}{k} (2C_{\text{grad}} C_{\text{bias}} C_M)^k,$$

252 where the expectation is over the distribution of weights and biases.

## 253 G Proof of Theorem 3.4

254 We first prove the following proposition

255 **Proposition G.1.** *For a compact  $m$ -dimensional submanifold  $M$  in  $\mathbb{R}^n$ ,  $m, n \geq 1$  and  $m < n$  let*  
256  *$S \subseteq \mathbb{R}^n$  be a compact fixed continuous piece-wise linear submanifold with finitely many pieces and*  
257 *given any  $U > 0$ . Let  $S_0 = \emptyset$  and let  $S_k$  be the union of the interiors of all  $k$ -dimensional pieces of*  
258  *$S \setminus (S_0 \cup \dots \cup S_{k-1})$ . Denote by  $T_\epsilon$  the  $\epsilon$ -tubular neighbourhood of any  $X \subset M$  such that*

$$T_\epsilon(X) = \left\{ y \mid d_M(y, X) < \epsilon \text{ and } y \in M \right\},$$

259 where  $\epsilon \in (0, U)$ ,  $d_M$  is the geodesic distance between the point  $y$  and set  $X$  on the manifold  $M$ , we  
 260 have

$$\text{vol}_m(T_\epsilon(S)) \leq \sum_{k=n-m}^d \text{vol}_k(S_k \cap M) \omega_{n-k} \epsilon^{n-k} C_{k,\kappa,U},$$

261 where  $C_{k,\kappa,U} > 0$  is a constant that depends on the average scalar curvature  $\kappa_{(S_k \cap M)^\perp}$  and  $U$ , and  
 262  $\omega_{n-k}$  is the volume of the unit ball in  $\mathbb{R}^{n-k}$ .

263 *Proof.* Define  $d$  to be the maximal dimension of linear pieces in  $S$ . Let  $x \in T_\epsilon(X \cap M)$ . Suppose  
 264  $x \notin T_\epsilon(X \cap M)$  for all  $k = n - m, \dots, d - 1$ . Then the intersection of a geodesic ball of radius  $\epsilon$   
 265 around  $s$  with  $S$  is a ball inside  $S_d \cap M$ . Using the convexity of this ball, with respect to the manifold  
 266  $M$  [Robbin et al., 2011], there exists a point  $y$  in  $S_d \cap M$  such that the geodesic  $\gamma : [0, 1] \rightarrow M$  with  
 267  $\gamma(0) = y$  and  $\gamma(1) = x$  is perpendicular to  $S_d \cap M$  at  $y$ . Formally,  $T_{S_d \cap M} M$  at  $y$  is perpendicular  
 268 to  $\gamma(0) \in T_M$  at  $y$ . Let  $B_\epsilon(N^*(S_d \cap M))$  be the union of all the  $\epsilon$  balls along the fiber of the  
 269 submanifold  $S_d \cap M$ . Therefore, we have

$$\text{vol}_m(T_\epsilon(S \cap M)) \leq \text{vol}_m(B_\epsilon(N^*(S_d \cap M))) + \text{vol}_m(T_\epsilon(S_{\leq d-1} \cap M)), \quad (9)$$

270 where  $S_{\leq d-1} := \cup_{k=0}^{d-1} S_k$ . We also note that

$$\text{vol}_m(B_\epsilon(N^*(S_d \cap M))) = \text{vol}_{m+d-n}(S_d \cap M) \text{vol}_{n-d}(B_\epsilon((M \cap S_d)^\perp)),$$

271 where  $B_\epsilon((M \cap S_d)^\perp)$  is the average volume of an  $\epsilon$  ball in the submanifold of  $M$  orthogonal  
 272 to  $M \cap S_d$ . This volume depends on the average scalar curvature,  $\kappa_{(M \cap S_d)^\perp}$  of the submanifold  
 273  $(M \cap S_d)^\perp$ . As shown by Wan [2016], for a fixed point  $x \in (M \cap S_d)^\perp$

$$\text{vol}_{n-d}(B_\epsilon(x, (M \cap S_d)^\perp)) = \omega_{n-d} \epsilon^{n-d} \left( 1 - \frac{\kappa(x)_{(M \cap S_d)^\perp}}{n-d+2} \epsilon^2 + O(\epsilon^4) \right),$$

274 where  $\omega_{n-d}$  is the volume of the unit ball of dimension  $n-d$ ,  $B_\epsilon(x, (M \cap S_d)^\perp)$  is the geodesic ball  
 275 of radius  $\epsilon$  in the manifold  $(M \cap S_d)^\perp$  centered at  $x$  and  $\kappa_{(M \cap S_d)^\perp}(x)$  denotes the scalar curvature  
 276 at point  $x$ . Gray [1974] provides the second order expansion of the formula above. Given that  
 277  $\epsilon \in (0, U)$ , for all  $k \in \{n-m, n-m+1, \dots, d\}$ , then we have a smallest  $C_{k,\kappa,U}$  such that

$$\text{vol}_k(B_\epsilon(x, (M \cap S_k)^\perp)) \leq C_{k,\kappa,U} \epsilon^k. \quad (10)$$

278 The above inequality follows from assumption A5. Using the above inequalities 9, 10 and repeating  
 279 the argument  $d-1-n+m$  times we get the result of the proposition.  $\square$

280 We also note that  $C_{k,\kappa,U}$  increases monotonically with  $U$ , this also follows from the volume being  
 281 monotonically increasing and positive for  $\epsilon > 0$ . Finally, we can now prove Theorem 3.4. Let  $x \in M$   
 282 be uniformly chosen. Then, for all  $\epsilon \in (0, U)$ , using Markov's inequality and Proposition G.1, we  
 283 have

$$\begin{aligned} \mathbb{E}[\text{distance}_M(x, B_f \cap M)] &\geq \epsilon \Pr(\text{distance}_M(x, B_F \cap M) > \epsilon) \\ &= \epsilon(1 - \Pr(\text{distance}_M(x, B_F \cap M) \leq \epsilon)) \\ &\geq \epsilon \left( 1 - \sum_{k=n_{\text{in}}-m}^{n_{\text{in}}} \text{vol}_k(S_k \cap M) \omega_{n-k} \epsilon^{n-k} C_{n_{\text{in}}-k,\kappa,U} \right) \\ &\geq \epsilon \left( 1 - \sum_{k=n_{\text{in}}-m}^{n_{\text{in}}} C_{n_{\text{in}}-k,\kappa,U} (C_{\text{grad}} C_{\text{bias}} C_M \epsilon \{\#\text{neurons}\})^k \right). \end{aligned}$$

284 Note that as we increase  $U$  the constants  $C_{n-k,\kappa,U}$  increase, although not strictly, for all  $k$ . To  
 285 find the supremum of the expression on the right hand side, of the last inequality, in  $\epsilon \in (0, U)$  we  
 286 multiply and divide the expression by  $C_{\text{grad}} C_{\text{bias}} C_M \#\text{neurons}$  to get the polynomial

$$p_U(\zeta) = \zeta \left( 1 - \sum_{k=n_{\text{in}}-m}^{n_{\text{in}}} C_{n_{\text{in}}-k,\kappa,U} \zeta^k \right),$$

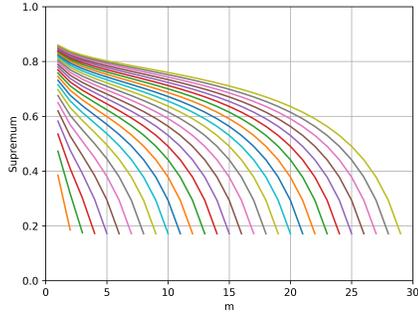


Figure 3: We plot the optima for a simplified polynomial as described in Section G.1. The individual plots correspond to  $n_{\text{in}}$  increasing from  $n_{\text{in}} = 2$  to  $n_{\text{in}} = 30$  (left to right) with  $m$  varying from 1 to  $n_{\text{in}} - 1$  on the x-axis.

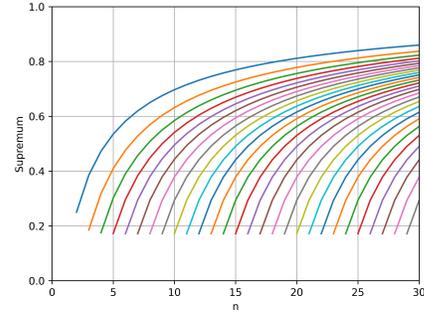


Figure 4: We plot the optima for a simplified polynomial as described in Section G.1. The individual plots correspond to  $m$  increasing from  $m = 1$  to  $m = 29$  (left to right) with  $n_{\text{in}}$  varying from  $m + 1$  to 30 on the x-axis.

287 where  $\zeta = \epsilon C_{\text{grad}} C_{\text{bias}} C_M \# \text{neurons}$  and  $\zeta \in (0, U')$  where  $U' = U C_{\text{grad}} C_{\text{bias}} C_M \# \text{neurons}$ . Let  
 288  $d_M$  be the diameter of the manifold  $M$ , defined by  $d_M = \sup_{x, y \in M} \text{distance}_M(x, y)$ . We assume  
 289 that  $d_M$  is finite. Taking the supremum over all  $U \in (0, d_M]$  or  $U' \in (0, d'_M]$ , where  $d'_M =$   
 290  $d_M C_{\text{grad}} C_{\text{bias}} C_M \# \text{neurons}$ , gives us the constant  $C_{M, \kappa}$

$$C_{M, \kappa} = \sup_{U' \in (0, d'_M]} \left\{ \sup_{\zeta \in (0, U')} \{p_U(\zeta)\} \right\}.$$

291 Since  $d_M$  is finite the constant above exists and is finite. We make a note on the existence of this  
 292 constant  $C_{M, \kappa}$  in the absence of the constraint that the diameter of manifold  $M$  is finite. As  $U$   
 293 increases the constants  $C_{n_{\text{in}}-k, \kappa, U}$  also increase and are all positive. The solution for  $p'_U(\zeta) =$   
 294  $0, \zeta > 0$ , which we denote by  $\zeta_U$ , is unique and keeps decreasing as  $U$  increases. The uniqueness  
 295 of the solution follows from the fact that the coefficients  $C_{n_{\text{in}}-k, \kappa, U}$  are all positive. We also note  
 296 that  $p_U(\zeta_U)$  need not be equal to  $\sup_{\zeta \in (0, U')} \{p_U(\zeta)\}$  because  $\zeta_U$  need not lie in  $(0, U')$ . In all  
 297 such cases  $\sup_{\zeta \in (0, U')} \{p_U(\zeta)\} = p_U(U')$ . Given the polynomial  $p_U(\zeta)$  above if we can assert  
 298 that there exists a  $C_U$ , and the corresponding  $C_{U'}$ , such that for all  $U > C_U$ , and corresponding  
 299  $U' > C_{U'}$ , we have  $\sup_{\zeta \in (0, U')} \{p_U(\zeta)\} = p_U(\zeta_U) < \infty$  and for all  $0 < U \leq C_U$  we have  
 300  $\sup_{\zeta \in (0, U')} \{p_U(\zeta)\} = p_U(U') < \infty$ . Therefore,  $C_{M, \kappa}$  exists and is finite if the previous assertion  
 301 holds, proving this assertion is beyond the scope of our current work and particularly challenging.

302 Finally, taking the average over distribution of weights gives us the inequality

$$\mathbb{E}[\text{distance}_M(x, B_f \cap M)] \geq \frac{C_{M, \kappa}}{C_{\text{grad}} C_{\text{bias}} C_M \# \text{neurons}},$$

303 where  $C_{M, \kappa}$  is a constant which depends on the average scalar curvature of the manifold  $M$ . This  
 304 completes the proof of Theorem 3.4.

### 305 G.1 Variations in Supremum of $p_U$

306 We illustrate the dependence of the the constant  $C_{M, \kappa}$  on varying values of  $n_{\text{in}}, m$  using a simple  
 307 example. We fix the coefficient of the polynomial  $p(\zeta)$  to be all 1, this not always the case but we do  
 308 so to illustrate the relationship between the optima and the exponents for simplest such polynomial:

$$p_{\text{simplified}}(\zeta) = \zeta \left( 1 - \sum_{k=n_{\text{in}}-m}^{n_{\text{in}}} \zeta^k \right)$$

309 We plot the supremums of this simplified polcynomial  $C_{\text{simplified}} = \sup_{\zeta \in (0, 1)} p_{\text{simplified}}(\zeta)$  for each  
 310  $n_{\text{in}}$  from the  $\{2, \dots, 30\}$  and varying  $m$  in Figure 3. Similarly, we vary  $n_{\text{in}}$  with fixed  $m$  and report

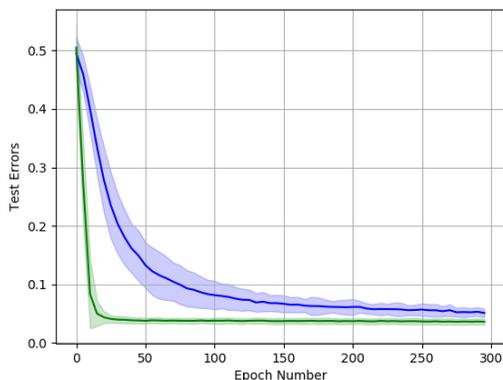


Figure 5: The test errors for the cases where data is sampled from the tractrix (blue) and the circle (green). We see that the tractrix converges slower but the magnitude of the errors remains comparable as training progresses across the two manifolds.

311 the supremums  $C_{\text{simplified}}$  in Figure 4. We notice that for a fixed  $n_{\text{in}}$  the supremum decreases with  $m$   
 312 and for a fixed  $m$  the supremum increases with  $n_{\text{in}}$ .

313 We programatically calculate the supremum being reported by restricting the domain of  $p_{\text{simplified}}$   
 314 to  $(0, 1)$ . We solve for the supremum by using the `fminbound` method from the `scipy` package  
 315 [Virtanen et al., 2020]. The function uses Brent’s method [Brent, 1971] to find the supremum.

## 316 H Toy Supervised Learning Problems

317 For the two supervised learning tasks with different geometries (tractrix and sphere), we uniformly  
 318 sample 1000 data points from each 1D manifold to come up with samples of  $(x_i, y_i)$  pairs. We then  
 319 add Gaussian noise to  $y$ . We train a DNN with 2 hidden layers, with 10 and 16 neurons in each  
 320 layer and a single linear output neuron, for a total of 26 neurons with piece-wise linearity, using the  
 321 PyTorch library. The optimization is performed using the Adam optimizer [Kingma and Ba, 2015]  
 322 with a learning rate of 0.01. We ensure a reasonable fit of the model by reducing the test time mean  
 323 squared error (see Figure 5). We then calculate the exact number of linear regions on the respective  
 324 domains by finding the points where  $z(x(t)) = b_z$  for every neuron  $z$  and  $x$  is on the 1D manifold.  
 325 We do this by adding neurons,  $z$ , one by one at every layer and using the SLSQP [Kraft, 1988] to  
 326 solve for  $|z(x(t)) - b_z| = 0$  in  $t$  for tractrix and  $|z(x(\theta)) - b_z| = 0$  in  $\theta$  for the circle. Note that  
 327 this methodology can be extended to solve for linear regions of a deep ReLU network for any 1D  
 328 curve  $x(\cdot)$  in any dimension. We then split a linear region depending on where this solution lies  
 329 compared to previous layers. For every epoch, we then uniformly randomly sample points from the  
 330 1D manifold, by sampling directly from  $\theta$  and  $t$ , to measure average distance to the nearest linear  
 331 boundaries. The experiment was run on CPUs, from training to counting of number of linear regions.  
 332 The intel cpus had access to 4 GB memory per core. A total of, approximately, 24 cpu hours were  
 333 required for all the experiments in this section. This was run on an on demand cloud instance. All  
 334 implementations are in PyTorch, except for SLQSP for which we used sklearn.

### 335 H.1 Varying $n_{\text{in}}$

336 The experimental setup, hyperparameters, network architecture, target function and methods are all  
 337 the same as described for the toy supervised learning problem for the case where the geometry is a  
 338 sphere. The only difference is that the input dimension varies,  $n_{\text{in}}$ .

## 339 I High Dimensional Dataset

340 We utilise the official implementation of pretrained StyleGAN generator to generate curves of images  
 341 that lie on the manifold of face images. Specifically, for each curve we sample a random pair of

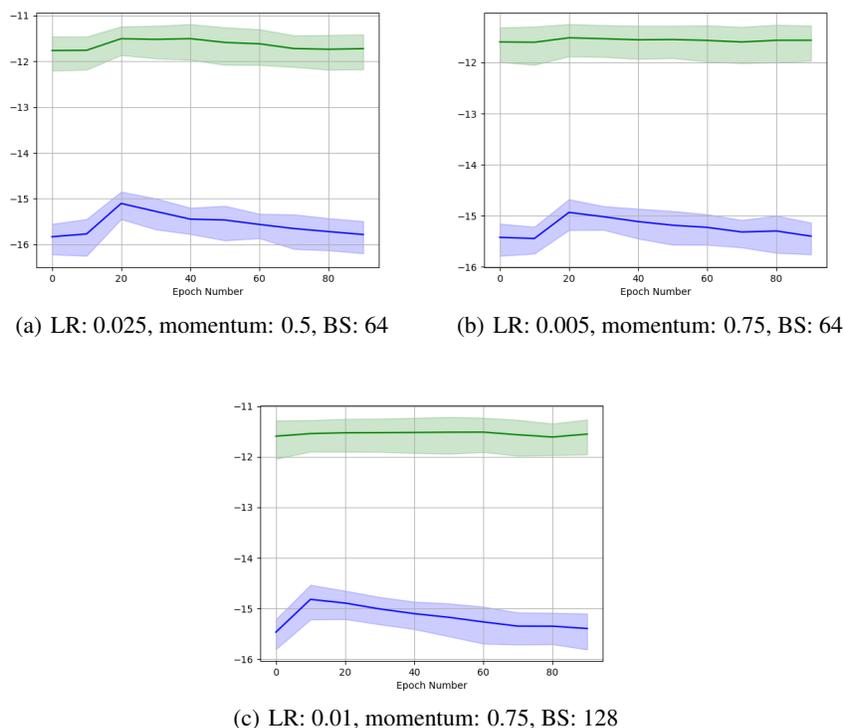


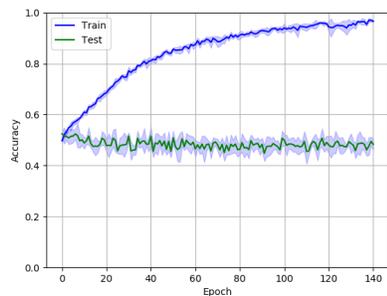
Figure 6: We report the log density of linear regions for various hyperparameters. Lr refers to the learning rate and BS is the batch size.

342 latent vectors:  $z_1, z_2 \in \mathbb{R}^k$ , this gives us the start and end point of the curve using the generator  
 343  $g(z_1)$  and  $g(z_2)$ . We then generate 100 images to approximate a curve connecting the two images on  
 344 the image manifold in a piece-wise manner. We do so by taking 100 points on the line connecting  
 345  $z_1$  and  $z_2$  in the latent space that are evenly spaced and generate an image from each one of them.  
 346 Therefore, the  $i^{\text{th}}$  image is generated as:  $x_i = g(((100 - i) \times z_1 + i \times z_2)/100)$ , using the StyleGAN  
 347 generator  $g$ . We qualitatively verify the images to ensure that they lie on the manifold of images of  
 348 faces. 4 examples of these curves, sampled as above, are illustrated in the video here: [https://](https://drive.google.com/file/d/1p9B8ATVQQYoiMh3Q22D-jSaIOUSSoNx/view?usp=sharing)  
 349 [drive.google.com/file/d/1p9B8ATVQQYoiMh3Q22D-jSaIOUSSoNx/view?usp=sharing](https://drive.google.com/file/d/1p9B8ATVQQYoiMh3Q22D-jSaIOUSSoNx/view?usp=sharing).

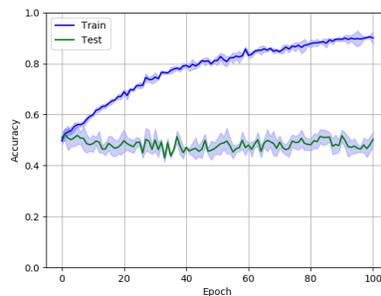
350 These two constructions allow us to formulate two curves in the high-dimensional setting. The  
 351 straight line, with two fixed points  $g(z_1)$  and  $g(z_2)$ , is defined as  $x(t) = (1 - t)g(z_1) + tg(z_2)$  with  
 352  $t \in [0, 1]$ . The approximated curve on the manifold is defined as  $x'(t) = (1 - t)g(z_i) + tg(z_{i+1})$   
 353 where  $i = \text{floor}(100t)$ . This once again gives us two curves and we solve for the zeros of  
 354  $|z(x(t)) - b_z| = 0$  and  $|z(x'(t)) - b_z| = 0$  for  $t \in [0, 1]$  using SLQSP as described in Appendix H.

355 The neural network, used for classification in our MetFaces experiment, is feed forward with ReLU  
 356 activation. There are two hidden layers with 256 and 64 neurons in the first and second layers  
 357 respectively. We downsample the images to  $128 \times 128 \times 3$ . We augment the dataset using random  
 358 horizontal flips of the images. All inputs are normalized. We use a batch size of 32. The neural  
 359 network is trained using SGD. The learning rate is 0.01 and the momentum is 0.5. The total time  
 360 required, for these experiments on MetFaces dataset, was approximately 36 GPU hours on a Titan  
 361 RTX GPU that has 24 GB memory. This was run on an on demand cloud instance. We chose  
 362 hyperparameters by trial and error, targeting a better fit for the training data for the results reported in  
 363 Figure 9 of the main body of the paper.

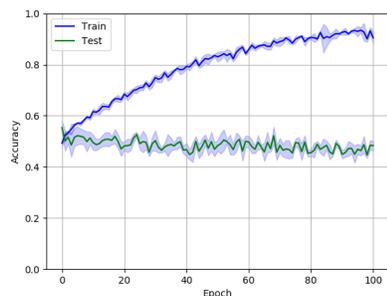
364 We report further results for density of linear regions with varying hyperparameters in Figure 6. We  
 365 also report the training and testing accuracy for the various sets of hyperparameters in Figure 7. Note  
 366 that Figure 7(a) corresponds to the test and train accuracies on MetFaces reported in the main body  
 367 of the paper (Figure 9). Note all of these results are for the same architecture as described above.



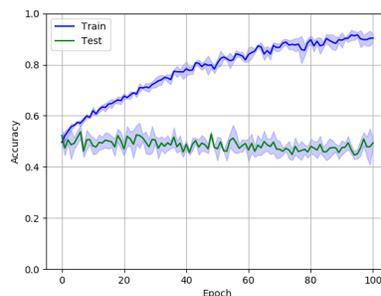
(a) LR: 0.01, momentum: 0.5, BS: 32



(b) LR: 0.025, momentum: 0.5, BS: 64



(c) LR: 0.005, momentum: 0.75, BS: 64



(d) LR: 0.01, momentum: 0.75, BS: 128

Figure 7: We report the test and train accuracies across 5 random seeds above.

## 368 J Code, Data and Licenses

369 All the code used for our experiments (except the StyleGAN2 code) is enclosed in the folder  
 370 `exp/`. The instructions to run all the experiments are enclosed in `exp/readme.txt`. We plan on  
 371 releasing the code as an open github repository under the MIT License (<https://opensource.org/licenses/MIT>). The files changed on the github repository for the official implementation  
 372 of StyleGAN2 (<https://github.com/NVlabs/stylegan2-ada-pytorch>) are enclosed in the  
 373 folder `stylegan2-ada-pytorch`. The instructions to run the experiments are documented in  
 374 `stylegan2-ada-pytorch/readme.txt`.

375  
 376 Finally, the images we used to sample linear regions on a curve’s piece-wise approximation on the  
 377 manifold of face images, for the MetFaces experiment, are in the zip file [https://drive.google.com/file/d/1x5t-sc9N1W5N\\_ZBXUM0WcfX-toUXa85L/view?usp=sharing](https://drive.google.com/file/d/1x5t-sc9N1W5N_ZBXUM0WcfX-toUXa85L/view?usp=sharing).

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