Checklist

The checklist follows the references. Please read the checklist guidelines carefully for information on how to answer these questions. For each question, change the default **[TODO]** to **[Yes]**, **[No]**, or **[N/A]**. You are strongly encouraged to include a **justification to your answer**, either by referencing the appropriate section of your paper or providing a brief inline description. For example:

- Did you include the license to the code and datasets? [Yes] See **Dataset** and code link in appendix.
- Did you include the license to the code and datasets? [No] The code and the data are proprietary.
- Did you include the license to the code and datasets? [N/A]

Please do not modify the questions and only use the provided macros for your answers. Note that the Checklist section does not count towards the page limit. In your paper, please delete this instructions block and only keep the Checklist section heading above along with the questions/answers below.

- 1. For all authors...
 - (a) Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope? [Yes] As discussed in Section 1 and 2, this work is the first application of RL on CG, and the benefits of using RLCG to enhance CG is demonstrated in Section 5 and shown in Figure 3 4 7 6.Detailed improvement statistics can be verified in Table 7 6.
 - (b) Did you describe the limitations of your work? [Yes] Limitation is discussed at the end of Section 6.
 - (c) Did you discuss any potential negative societal impacts of your work? [N/A]
 - (d) Have you read the ethics review guidelines and ensured that your paper conforms to them? [Yes]
- 2. If you are including theoretical results...
 - (a) Did you state the full set of assumptions of all theoretical results? [N/A]
 - (b) Did you include complete proofs of all theoretical results? [N/A]
- 3. If you ran experiments...
 - (a) Did you include the code, data, and instructions needed to reproduce the main experimental results (either in the supplemental material or as a URL)? [Yes] Code link is provided in Abstract. Data we use, training and testing procedure are discussed in detail in corresponding sections in 5 and Appendix A C E. Hyperparameter settings for experiments in Appendix B.
 - (b) Did you specify all the training details (e.g., data splits, hyperparameters, how they were chosen)? [Yes] Datasets used, training testing split, training schedule generation are described set described in Section 5.1 for CSP and Section 5.2 for VRPTW. We conduct complete hyperparameter tuning for CSP in Appendix B and use the best hyperparameters setting for both CSP and VRPTW experiments.
 - (c) Did you report error bars (e.g., with respect to the random seed after running experiments multiple times)?

[Yes] The solving process is deterministic so test on each instance once in the testing sets, however, we did normalize and average over all instance results and generate box plots in Figure 4 11 and plot standard deviation bars in Figure 7.

- (d) Did you include the total amount of compute and the type of resources used (e.g., type of GPUs, internal cluster, or cloud provider)? [Yes] Computing environment in Appendix C;
- 4. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets...
 - (a) If your work uses existing assets, did you cite the creators? [N/A]
 - (b) Did you mention the license of the assets? [N/A]

- (c) Did you include any new assets either in the supplemental material or as a URL? [N/A]
- (d) Did you discuss whether and how consent was obtained from people whose data you're using/curating? [N/A]
- (e) Did you discuss whether the data you are using/curating contains personally identifiable information or offensive content? [N/A]
- 5. If you used crowdsourcing or conducted research with human subjects...
 - (a) Did you include the full text of instructions given to participants and screenshots, if applicable? [N/A]
 - (b) Did you describe any potential participant risks, with links to Institutional Review Board (IRB) approvals, if applicable? [N/A]
 - (c) Did you include the estimated hourly wage paid to participants and the total amount spent on participant compensation? [N/A]

A Curriculum learning

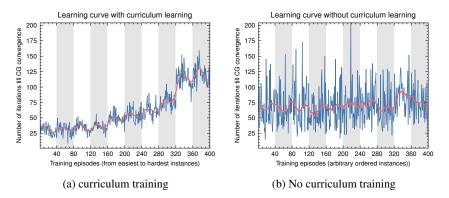


Figure 8: (a) shows the training process with such curriculum and Figure (b) shows the training process without a curriculum. In both plots, the x axis is the training episode, and each episode is solving one instance (instances are ordered for (a) and randomized for (b)) while the y axis shows the total number of RL guided CG iterations until that particular instance is solved.

Figure 8 above compares the training trajectories between training with 400 CSP instances following the sequence provided in Table 5 and training with the same 400 CSP instances randomly ordered. In (a), as every 40 instances we increase the CSP difficulty. Although there is an upward trend in the training curve, however, within each instance difficulty setting (fixed n and m), there is a downward trend showing a sign of learning. In contrast, there is no clear sign of learning in (b). Therefore, for all the experiments shown in this paper, the RLCG model is trained using a curriculum.

We also visualize the training process of RLCG for CSP using a validation set with 30 instances. The validation set detail is in Appendix E. For every 20 training episodes, we stop the training process and validate the current models (with schedule training and without schedule training) with the validation set. The result is shown in Figure 9.

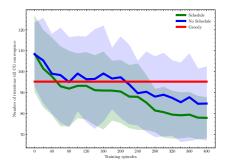


Figure 9: Green curve shows the mean of convergence iterations for the current RLCG model with schedule training solving all the validation instances, and plus minus one standard deviation is shown in shaded area. Blue curve shows validation result of model trained without schedule. The red horizontal line shows average convergence iterations for validation instances using greedy strategy

B Hyperparameter tuning

Table 1 shows RL related parameters.

In Table 2, we provide GNN parameters that we used.

We conduct hyperparameters tuning and sensitivity analysis using a validation set over: the parameter α used in equation 1 to weight the change in the normalized objective value used in our reward function, the exploration parameter of the RL agent ϵ , the discount factor γ , and the learning rate

Parameter	Value
state normalization	features normalization is <i>MinMaxScalar</i> from sklearn
step penalty	For each iteration RLCG takes before the cur- rent CSP instance is solved, penalize each step by 1 in the reward design
reward	there are two settings $\alpha = 5$ and $\beta = 1$, $\alpha = 5$ and $\beta = 0$, step penalty is always 1
action	solution pool 10 from Gurobi solver for SP, which means at each iteration our action space contains 10 columns.

Table 1: RL Parameters

Parameter	Value
Optimizer	Adam
Network Structure	refer to code for details
Batch Size	32

lr. All other hyperparameters and their values are listed in Table 1 and Table 2. The values we consider for each hyperparameter are the following: $\alpha \in \{0, 100, 300\}, \epsilon \in \{0.01, 0.05, 0.2\}, \gamma \in \{0.01, 0.05, 0$ $\{0.9, 0.95, 0.99\}$ and $lr \in \{0.01, 1e-3, 3e-4\}$. We choose the value for $\alpha \in \{0, 100, 300\}$ because when $\alpha = 0$, we place no weight on decreasing the objective value, otherwise, $\alpha = 100,300$ will bring the normalized change in the objective values into similar scale as the step penalty. Therefore, the search space for hyperparameters is defined as the Cartesian product between all these sets of different hyperparameters possible values, which gives us 81 configurations, and we randomly select 31 configurations out of them. Then we train 31 RLCG models corresponding to selected 31 configurations, and we evaluate these models using our validation set. The validation metric or reward is defined as the ratio of the total number of iterations RLCG takes to solve each CSP instance divided by the total number of iterations greedy takes. For each model, we compute such ratio for all the instances in validation set, and we generate the following box plot shown in Figure 10 showing the validation metric for all the models. Among the 31 configurations we tested, the majority of the models were able to outperform greedy strategy on the instances in the validation set. The best configuration is model 3: $\alpha = 300, \epsilon = 0.05, \gamma = 0.9$ and lr = 0.001. For all the results reported in this paper, we use this configuration. This includes VRPTW, although no direct hyperparameter tuning has been done for this problem class. To assess the sensitivity of the RL training with respect to randomness such as the GNN initialization and the exploration in RL, we compare the average validation reward relative to greedy for the selected model across five random seeds. The average varies between 1.23 and 1.25, indicating little to no sensitivity.

In Table 3, we provide detailed configurations of each model index for our analysis of hyperparameters as well as their detailed validation results.

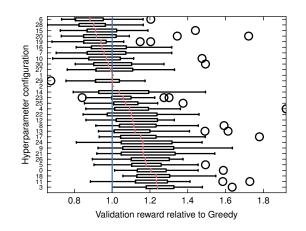


Figure 10: Hyperparameter sensitivity: the vertical axis list all the models we evaluated by its index. The detailed hyperparameter configurations each index refers to are listed in Appendix B Table 10. The horizontal axis shows the ratio of RLCG model solving iterations to greedy column selection solving iterations. The blue vertical line shows the ratio threshold indicating same performance as greedy. The best to worst models are ordered from bottom to top.

C Computing environment

To implement GNN, we use Tensorflow 2.7.0. To solve both RMP and SP optimization problems in CG, we use Gurobi 9.5.0. For the training using 400 instances schedule for CSP and 240 instances schedule for VRPTW, the training takes around 8-10 hours CPU time using the following CPU settings: Intel 2.30 Ghz, 2 CPU Cores, Intel (R) Xeon(R), Haswell CPU family.

D Graph neural network for bipartite graph

Graph Neural Network (GNN) has been successfully applied to many different machine learning tasks with graph structured data. GNN includes a message passing method where the features of each node for each node pass to other neighbouring nodes through learned transformations to generate aggregated information, and such information can be used for node classification, edge selection so on so forth. Due to the effectiveness of GNN to utilize graphical structure of the data, catch node-level dependencies, and has permutation invariant properties, GNN is an appropriate method for performing node(column) selection task in the present column generation problem.

For this study we are encoding the information for each iteration of CG using a bipartite graph G = (E, V) as the state, where each column and constraint is represented by node $v \in V$ and there is an edge $e \in E$ between columns and constraints only if the column contributes to the constraint. Detailed encoding for state is discussed in Section 4.1.1. As we are using a bipartite graph, the GNN we use should be able to achieve convolution on a bipartite graph with two types of nodes (variable nodes and constraint nodes), and we utilize the similar bipartite GNN as in the study conducted by (Morabit et al. [2021]) with modification of the task it performs (from binary classification to Q value regression). Here we give a brief overview of how convolution or the features update is achieved in this bipartite GNN.

The features update is done in two phase: phase 1 updates the constraint features and phase 2 updates the column features. In phase 1, the constraint features in next iteration is obtained by applying a non-linear transformation of previous constraint node features and aggregate information of its neighbouring nodes, which are column nodes that are connected to this constraint node. This can be treated as information passing from variable nodes to constraint nodes. Similarly,the second phase can be seen as message passing from constraint nodes to variable nodes.

Once the column node features have been updated for several iterations for all the column nodes, these features are fed into a fully connected layer, which results in Q values for each column node.

Model index	Hyperparameters config	iterations mean	iterations median	iterations std
Model 0	(100, 0.2, 0.9, 0.0003)	1.22	1.20	0.14
Model 1	(100, 0.05, 0.99, 0.01)	1.00	1.00	0.00
Model 2	(100, 0.2, 0.9, 0.01)	1.00	1.00	0.00
Model 3	(300, 0.05, 0.9, 0.001)	1.25	1.24	0.13
Model 4	(300, 0.05, 0.99, 0.001)	1.12	1.09	0.19
Model 5	(300, 0.05, 0.95, 0.001)	1.18	1.18	0.14
Model 6	(0, 0.05, 0.9, 0.0003)	0.91	0.88	0.13
Model 7	(0, 0.2, 0.95, 0.0003)	0.98	0.96	0.14
Model 8	(100, 0.05, 0.9, 0.0003)	1.14	1.11	0.16
Model 9	(100, 0.2, 0.9, 0.001)	1.19	1.16	0.18
Model 10	(0, 0.05, 0.95, 0.0003)	0.97	0.97	0.14
Model 11	(300, 0.01, 0.95, 0.001)	1.22	1.23	0.16
Model 12	(300, 0.05, 0.9, 0.001)	1.11	1.11	0.12
Model 13	(100, 0.05, 0.95, 0.0003)	1.15	1.12	0.16
Model 14	(100, 0.2, 0.9, 0.001)	1.07	1.04	0.17
Model 15	(100, 0.05, 0.9, 0.001)	0.95	0.91	0.15
Model 16	(0, 0.2, 0.99, 0.001)	0.99	0.95	0.13
Model 17	(300, 0.2, 0.95, 0.001)	1.18	1.15	0.17
Model 18	(300, 0.2, 0.9, 0.0003)	1.24	1.23	0.13
Model 19	(0, 0.05, 0.9, 0.0003)	0.92	0.94	0.12
Model 20	(0, 0.2, 0.9, 0.001)	0.95	0.92	0.19
Model 21	(300, 0.05, 0.99, 0.0003)	1.18	1.16	0.16
Model 22	(300, 0.2, 0.99, 0.001)	1.11	1.10	0.16
Model 23	(100, 0.2, 0.9, 0.01)	1.06	1.06	0.10
Model 24	(300, 0.05, 0.9, 0.001)	1.16	1.16	0.17
Model 25	(100, 0.2, 0.95, 0.001)	1.07	1.07	0.12
Model 26	(100, 0.01, 0.9, 0.001)	1.19	1.18	0.13
Model 27	(0, 0.2, 0.9, 0.001)	1.00	0.99	0.13
Model 28	(0, 0.2, 0.9, 0.001)	0.90	0.90	0.11
Model 29	(0, 0.05, 0.95, 0.001)	0.97	1.00	0.11
Model 30	(100, 0.05, 0.95, 0.0003)	1.01	0.98	0.15

Table 3: Evaluated models' configuration	s and validation performances
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E Training, Validation, Testing set

Table 4 below shows the information of the instances contained in the training set, validation set and testing set for CSP. Column lists total number of instances in each dataset, while other columns list the number of instances with specific roll length n in that dataset. The division of VRPTW dataset can be found in Section 5.2.

18	ible 4: Dat	aset divi	sion for	CSP	
Dataset	Total	n = 50	n = 100	$\begin{array}{c}n = \\200\end{array}$	n = 750
Training	400	160	160	80	0
Validation	30	10	10	10	0
Testing	156	49	0	86	21

Table 4: Dataset division for CSP

F Curriculum Learning design

In Table 5, we provide data characteristic we considered, for the sake of curriculum learning of the RL agent. In this paper the RL agent is trained on instances that are ordered according to their difficulty level. To accomplish this instances are divided into three categories of easy, normal and hard according to the stock length for CSP.

Easy instances have stock length of 50, normal instances have stock length of 100 and hard instances have stock length of 200. There are 40 instances for each instance type. Details of training curriculum of different instance types are shown in table 5. Figure 8 displays the number of steps to convergence vs. instance number for training instances. It is clear that for each instance type the steps taken for convergence decreases as the model is trained on more of the same instance type. This shows that the RL agent successfully learns to select columns to enter basis. However, when instances are ordered randomly (Figure 8b) there are no specific trend on the steps taken to converge. This highlights the necessity of curriculum learning. Curriculum for VRPTW can be found in Section 5.2.

	Training currie	culum	
Tuna of Instance	Number of	Stock	Number
Type of Instance	Instances	Length	of Orders
Easy	40	50	50
Easy	40	50	75
Easy	40	50	100
Easy	40	50	120
Normal	40	100	75
Normal	40	100	100
Normal	40	100	120
Normal	40	100	150
Hard	40	200	125
Hard	40	200	150

Table 5: Curriculum Learning schedule for CSP

G Node Features

Node features used for CSP:

1. Column node features:

Feature (a) and (c) relate to solving the RMP problem as they are all information about decision variables in RMP, and each column node corresponds to one decision variable. Feature (b) and (d) are determined by the problem formulation of each cutting stock instance, while feature (e) - (i) corresponds to the dynamical information of each column entering and leaving the basis.

- (a) Reduced cost: Reduced cost is a quantity associated with each variable indicating how much the objective function coefficient on the corresponding variable must be improved before the solution value of the decision variable will be positive in the optimal solution (the cutting pattern will be used in optimal set of cutting patterns). The reduced cost value is only non-zero when the optimal value of a variable is zero.
- (b) Connectivity of column node: Total number of constraint nodes each column node connects to. As each constraint is a particular demand, this node feature indicates the ability of a column node (a pattern) to satisfy demands. It also indicates the connectivity of each column node in the bipartite graph representing the state.
- (c) **Solution value**: The solution value of each decision variable corresponding to each column node after solving the RMP in the current iteration. For each column node, this feature is continuous number greater than or equal to 0. The candidate column nodes have this feature set to be 0.
- (d) **Waste**: A feature recording the remaining length of a roll if we were to cut the current pattern from the roll. Again, each column node corresponds to one decision variable in RMP, which also represents one particular cut pattern.
- (e) Number of iterations that each column node stays in the basis: If the column node stays in the basis for a long time, it is most likely that the pattern corresponds to this column node is really good.

- (f) **Number of iterations that each column node stays out of the basis**: if the column node stays out of the basis for a long time, it is most likely never enters the basis and being used in optimal solution in future iterations.
- (g) **If the column left basis on the last iteration or not**: This is a binary feature recording the dynamics of each column node.
- (h) If the column enter basis on the last iteration or not: Similar binary feature as (f).
- (i) Action node or not: A binary feature indicating whether a column node is a candidate (a newly added action) or not. If the column node is a candidate node (column) that is generated at the current iteration by SP, then this binary feature is 1 otherwise 0.
- 2. Constraint node features:

Each constraint node corresponds to one constraint in RMP, so the number of constraint nodes are fixed for each cutting stock problem instance.

- (a) **Dual value**: Dual value or shadow price is the coefficient of each dual variable in sub-problem objective function, and as each constraint node corresponds to one dual variable, we record dual value as one feature for constraint node.
- (b) **Connectivity of constraint node**: Total number of column nodes each constraint node connects to, which also indicates the connectivity of each constraint node in the bipartite graph representing the state.

VRPTW node features used are quite similar to CSP:

- 1. **Column node features**: Reduced cost, connectivity of column node, solution value, route cost, Number of iterations that each column node stays in the basis, Number of iterations that each column node stays in the basis, If the column left basis on the last iteration or no, If the column enter basis on the last iteration or no.
- 2. Constraint node features: Dual value, connectivity of constraint node

H Detailed statistics of testing results

In Table 6, we provide statistics obtained from our experimental results for CSP. We report both the average and standard deviation of number of iterations, solution time measured in seconds, and the objective function values. Note that the resulting objective function values between column selection policies might differ due to the early-stopping criteria we adopted. Note that for the sake table spacing, we use Objval to denote objective function value, and μ , σ for mean and standard deviation, respectively. We observe the clear dominance of RLCG over the potential of RLCG in solving challenging CG problems in practice.

		n = 50					n = 200					n = 750						
	Iteration		Time(s)		Objval		Iteration		Tim	Time(s) Objval		Iteration		Time(s)		Objval		
	μ	σ	μ	σ	μ	σ	μ	σ	μ	σ	μ	σ	μ	σ	μ	σ	μ	σ
Greedy	51.2	11.4	6.0	2.5	23.4	2.8	78.0	23.0	22.3	14.4	91.1	10.1	292.8	47.7	640.8	240.2	327.6	18.2
RL	41.6	10.0	4.9	2.2	23.5	2.8	64.7	20.5	18.1	12.3	91.5	9.8	227.2	42.7	460.3	219.9	328.6	18.2
Expert	42.5	9.5	7.1	3.1	23.4	2.8	69.1	18.8	29.3	18.9	91.2	10.1	251.3	35.2	827.9	302.0	327.2	18.7

Table 6: Solution time, iteration and objective function value reports with μ mean, and σ standard deviation for CSP

In Table 7, we provide the same statistics obtained from our experimental results for VRPTW.

		small test instances						large test instances						
	Itera	tion	Tim	ime(s) Objval		Iteration		Time(s)		Objval				
	μ	σ	μ	σ	μ	σ	μ	σ	μ	σ	μ	σ		
Greedy	18.8	11.7	291.1	285.0	102.6	30	128.1	100.3	3268.2	4627.5	458.6	144.6		
RL	9.5	6.3	179.9	247.1	102.6	30.0	75.6	39.3	1832.8	2015.3	458.6	144.6		

Table 7: Solution time, iteration and objective function value reports with μ mean, and σ standard deviation for **VRPTW**

I Per instance results CSP

Names	Iterations		Time		Objective val	ue
Instance name	Greedy_iter	RL_iter	Greedy_time	RL_time	Greedy_obj	RL_obj
r107.txt, n = 20	328	84	15164.16	3843.84	517.00	517.00
r110.txt, n = 19	189	101	4093.69	2170.76	522.00	522.00
c101.txt, n = 25	140	90	4123.05	2632.07	637.00	637.00
r106.txt, n = 20	56	30	807.00	429.26	637.00	637.00
r111.txt, n = 20	203	126	6965.91	4350.76	534.00	534.00
r104.txt, n = 20	261	119	18788.82	8359.52	504.00	504.00
r108.txt, n = 18	49	39	6062.88	4529.36	156.00	156.00
r103.txt, n = 19	440	142	15789.96	5132.63	437.00	437.00
rc104.txt, n = 15	196	79	2992.44	1211.46	491.00	491.00
rc103.txt, n = 19	163	84	2135.99	1106.87	667.00	667.00
rc107.txt, n = 15	77	77	766.64	783.29	341.00	341.00
rc105.txt, n = 15	107	88	578.83	497.95	415.00	415.00
rc101.txt, n = 16	40	27	106.21	69.52	571.00	571.00
rc102.txt, n = 14	115	73	999.08	645.00	391.00	391.00
rc108.txt, n = 15	345	173	5449.42	2649.93	383.00	383.00
r102.txt, n = 14	110	59	960.38	513.88	382.00	382.00
c101.txt, n = 15	36	32	88.32	78.41	491.00	491.00
r105.txt, n = 15	173	93	3877.94	2100.79	583.00	583.00
c107.txt, n = 15	93	83	5609.29	4938.09	249.00	249.00
c105.txt, n = 20	87	81	3874.88	3609.85	485.00	485.00
rc201.txt, n = 16	57	51	1752.45	1567.67	641.00	641.00
rc106.txt, n = 15	128	98	991.33	745.47	276.00	276.00
r101.txt, n = 15	63	55	100.00	87.98	409.00	409.00
r205.txt, n = 19	11	16	1498.44	2213.35	749.00	749.00
r108.txt, n = 15	37	30	2992.61	2321.59	148.75	148.75
r109.txt, n = 19	153	71	1294.90	603.83	578.00	578.00

J VRPTW box plots

Similar to CSP, we see the upward generalization of RLCG in VRPTW: we only train our model with small sized instances, and tested on large instances with more customers, and we observe that RLCG was able to perform well using VRPTW testing instances with large size. These results, again indicate that our proposed RLCG can be preferable in solving challenging column generation problems because of its ability to generalize well. Besides, compare large testing results with small testing results for VRPTW (also compare n=750 results with n=50,200 for CSP), we observe that the more challenging the problem, the larger gap exist between RLCG and benchmark method. This indicates that for CG problem we considered, the harder the problem, the more important considering the future effect of CG becomes, thus taking future into consideration would drastically accelerate the solving process of CG.

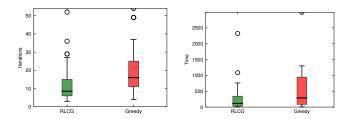


Figure 11: Pair-wise comparisons between RLCG and greedy benchmark in terms of the number of CG iterations and the solving time over small and large testing sets for **VRPTW**

Name	Iterations			Time			Objective val		
Instance name	Greedy_iter	RL_iter	Expert_iter	Greedy_time	RL_time	Expert_time	Greedy_obj	RL_obj	Expert_ob
BPP_50_125_0.1_0.7_2	45	30	28	4.45	2.80	3.36	18.18	18.32	18.31
BPP_50_200_0.2_0.8_5	46	31	31	5.15	3.46	5.12	29.00	29.00	29.00
BPP_50_50_0.1_0.8_0	40	31	31	2.64	2.22	2.81	23.50	23.50	23.50
BPP_50_125_0.1_0.8_8	53	38	48	6.04	4.31	7.84	20.74	21.31	20.64
BPP_50_200_0.2_0.7_2	57	42	38	6.70	5.10	6.47	23.06	23.00	23.00
BPP_50_125_0.1_0.7_8	57	52	47	6.13	5.65	6.82	20.04	20.31	20.18
BPP_50_200_0.2_0.7_0	43	42	35	4.48	4.85	5.50	23.46	23.58	23.45
BPP_50_125_0.1_0.8_6	61	43	57	8.35	5.71	11.61	25.25	25.50	25.25
BPP_50_200_0.2_0.8_7	57	44	50	6.08	4.83	7.93	24.00	23.96	23.94
BPP_50_125_0.1_0.8_1	67	54	49	7.64	6.36	7.83	22.67	22.79	22.68
BPP 50 50 0.1 0.8 1	25	23	23	1.50	1.56	1.92	28.00	28.00	28.00
BPP 50 200 0.2 0.7 3	63	45	54	7.91	5.44	9.92	23.50	23.50	23.50
BPP 50 125 0.2 0.7 4	44	37	31	3.08	2.80	3.02	25.00	25.00	25.00
BPP 50 200 0.2 0.7 5	68	52	46	9.80	7.33	9.08	24.60	24.70	24.70
BPP 50 125 0.1 0.8 3	35	29	34	3.42	2.90	4.97	28.50	28.50	28.50
BPP_50_200_0.1_0.8_2	59	55	52	9.66	9.25	12.15	20.29	20.51	20.33
BPP_50_125_0.1_0.7_1	46	48	37	5.11	5.79	5.79	18.92	18.95	18.98
BPP 50 200 0.2 0.7 8	56	31	34	7.96	3.94	6.69	21.65	21.83	21.62
BPP_50_200_0.2_0.7_9	50	38	42	5.37	4.00	6.39	23.21	23.56	23.15
BPP 50 200 0.1 0.8 1	62	56	59	8.62	8.05	12.62	23.21	23.25	23.07
BPP 50 200 0.1 0.8 4	58	52	46	8.05	7.25	9.00	25.00	25.00	25.00
BPP 50 125 0.1 0.7 4	51	42	40	6.13	5.01	6.78	21.30	21.33	21.42
BPP_50_125_0.2_0.7_0	44	41	46	3.90	3.91	6.26	21.30	21.62	21.38
BPP 50 200 0.1 0.8 6	62	50	53	8.99	6.96	10.77	22.60	22.86	22.58
BPP_50_200_0.1_0.8_0	84	69	65	14.12	11.63	14.99	23.17	23.57	23.15
BPP_50_125_0.1_0.7_5	45	28	36	4.90	2.87	5.43	19.71	20.04	19.88
BPP 50 200 0.2 0.8 2	53	48	47	6.58	6.21	8.93	26.00	26.00	26.00
BPP 50 50 0.1 0.8 2	31	29	30	1.62	1.66	2.06	25.00	25.00	25.00
BPP 50 125 0.2 0.7 2	46	38	39	3.98	3.29	4.66	23.00	22.07	23.00
BPP 50 50 0.1 0.8 4	39	35	34	2.56	2.53	3.21	23.25	23.29	23.25
BPP_50_200_0.2_0.7_4	55	33	39	5.51	3.17	5.24	23.23	23.29	23.23
BPP 50 125 0.1 0.8 7	50	43	46	5.70	5.20	8.07	26.00	26.00	26.00
BPP_50_200_0.1_0.8_7	59	75	66	8.85	12.93	15.27	20.00	20.00	20.00
BPP_50_125_0.2_0.7_3	46	39	38	3.52	3.19	3.95	23.00	23.00	23.00
BPP 50 125 0.1 0.8 2	39	39 40	38 42	4.14	4.73	7.02	20.80	23.00	23.00
	39 47	40	42 41	4.14 5.65	4.73 5.04	6.99	20.80	20.82	20.82 19.70
BPP_50_125_0.1_0.7_7	47	42 36	35	3.65	3.04	4.66	29.50	29.50	29.50
BPP_50_125_0.1_0.8_5	61								
BPP_50_125_0.2_0.7_1		44	48	7.03	4.97	7.88	23.15	23.15	23.15
BPP_50_200_0.2_0.8_0	70 50	42	51	10.33	5.75	10.72	27.50	27.50	27.50
BPP_50_125_0.1_0.8_9		43	48	5.94	5.35	8.84	23.50	23.50	23.50
BPP_50_125_0.1_0.7_6	52	40	40	6.01	4.64	6.51	20.77	20.98	20.90
BPP_50_200_0.1_0.8_9	64	42	52	8.31	5.28	9.66	21.88	21.99	21.83
BPP_50_50_0.1_0.8_3	30	30	26	1.65	1.76	1.75	20.06	20.12	20.07
BPP_50_125_0.1_0.7_9	51	42	43	6.26	5.10	7.23	20.46	20.66	20.59
BPP_50_125_0.1_0.8_0	49	41	46	5.32	4.70	7.57	26.00	26.00	26.00
BPP_50_200_0.1_0.8_3	66	45	42	8.79	5.84	7.68	21.98	22.14	22.21
BPP_50_200_0.1_0.8_5	34	33	35	3.48	3.57	5.60	30.00	30.00	30.00
BPP_50_200_0.2_0.7_7	57	48	50	6.51	5.61	8.30	23.50	23.50	23.50
BPP_50_200_0.2_0.8_1	41	28	33	4.82	3.32	6.06	27.50	27.50	27.50

K per instance results CSP

Name	Iterations			Time			Objective val	ue	
Instance name	Greedy_iter	RL_iter	Expert_iter	Greedy_time	RL_time	Expert_time	Greedy_obj	RL_obj	Expert_obj
BPP_200_100_0.2_0.7_1	57	45	56	11.86	9.18	18.19	90.50	90.81	90.50
BPP_200_100_0.1_0.7_4	80	61	68	24.36	18.23	31.03	79.53	79.93	79.70
BPP 200 75 0.2 0.8 5	63	52	52	10.91	9.10	13.37	103.00	103.00	103.00
BPP 200 75 0.2 0.7 9	55	47	52	7.55	6.43	10.35	89.24	89.67	89.25
BPP_200_75_0.1_0.7_4	66	48	67	12.67	8.93	19.91	80.44	81.72	80.37
BPP_200_100_0.2_0.7_0	65	53	59	13.45	11.01	19.05	93.45	93.40	93.40
BPP_200_100_0.1_0.7_5	69	49	71	19.29	13.06	31.68	78.27	79.52	78.02
BPP 200 50 0.2 0.8 1	30	30	29	2.42	2.70	3.44	115.50	115.50	115.50
BPP_200_120_0.1_0.7_7	87	72	87	33.18	26.98	52.32	78.47	79.01	78.47
BPP_200_50_0.2_0.8_5	44	32	42	3.92	2.93	5.46	103.00	103.00	103.00
BPP_200_100_0.1_0.7_7	71	56	65	20.23	15.24	28.03	77.10	77.60	77.03
BPP 200 75 0.1 0.7 7	78	57	64	16.39	11.12	18.52	82.80	83.70	82.92
BPP 200 75 0.1 0.7 1	75	63	69	15.37	12.84	21.38	82.69	83.60	82.64
BPP 200 75 0.1 0.8 7	97	82	82	26.72	21.65	31.89	91.71	92.08	91.72
BPP_200_75_0.2_0.8_0	59	48	59	9.94	8.15	15.58	102.33	102.33	102.33
BPP 200 120 0.1 0.7 3	111	89	92	51.56	39.32	63.39	82.81	83.30	83.24
BPP 200 100 0.2 0.8 8	85	67	92 73	24.35	18.42	31.85	111.00	111.00	111.00
BPP_200_100_0.2_0.7_8	88	51	75	20.32	10.12	25.20	91.21	92.33	91.19
BPP_200_100_0.2_0.8_2	107	89	88	33.04	26.74	39.09	99.56	92.55	99.56
BPP 200 75 0.2 0.7 2	56	89 46	88 49	7.75	6.12	9.31	99.30	99.39	99.30
BPP_200_75_0.1_0.8_9	84	40 87	49 87	20.47	23.16	33.23	92.30	92.90	92.00
	04 106	87	87	43.36	34.82		92.00	92.28 94.50	92.00 94.50
BPP_200_100_0.1_0.8_4		87 84	85 87	45.50	34.82 30.47	51.75 47.84	88.96	94.50 89.42	94.50 89.18
BPP_200_100_0.1_0.8_6	105 84	84 82	87 75	39.42 21.36	21.97	47.84 28.12	92.03	89.42 92.06	89.18 92.01
BPP_200_75_0.1_0.8_4	121	82 92	89	40.25	28.35	40.78	101.94	102.00	
BPP_200_100_0.2_0.8_9									101.87
BPP_200_75_0.2_0.8_8	75	55	59	13.82	9.63	15.57	101.50	101.50	101.50
BPP_200_100_0.1_0.8_8	124	112	106	56.95	52.58	73.34	93.24	93.29	93.58
BPP_200_75_0.1_0.7_2	60	48	54	11.35	8.97	15.03	78.03	78.43	78.03
BPP_200_75_0.2_0.8_2	71	55	61	12.99	9.86	16.48	96.65	96.58	96.58
BPP_200_75_0.2_0.7_7	54	50	50	7.37	6.85	9.84	91.00	91.00	91.00
BPP_200_100_0.1_0.7_9	77	70	77	24.27	22.05	37.97	80.15	80.62	80.34
BPP_200_75_0.1_0.7_9	58	54	65	10.46	9.92	18.38	82.59	83.25	82.41
BPP_200_100_0.2_0.8_6	110	93	99	36.26	29.91	48.23	98.00	98.00	98.00
BPP_200_75_0.2_0.8_3	61	50	58	10.39	8.45	15.06	102.50	102.50	102.50
BPP_200_100_0.1_0.7_2	95	69	72	31.75	20.94	33.39	80.63	81.30	81.02
BPP_200_75_0.2_0.7_8	56	39	50	7.73	4.96	9.78	89.12	89.70	89.12
BPP_200_100_0.1_0.7_8	85	74	85	27.10	23.43	41.74	80.91	81.01	80.70
BPP_200_100_0.1_0.8_5	102	86	95	42.48	34.58	61.02	90.08	91.64	89.99
BPP_200_100_0.1_0.7_3	80	67	65	22.67	18.24	26.34	79.88	80.18	79.66
BPP_200_75_0.2_0.8_6	54	41	43	8.81	6.63	10.44	115.00	115.00	115.00
BPP_200_75_0.2_0.8_7	57	52	54	9.08	8.60	13.34	108.00	108.00	108.00
BPP_200_120_0.1_0.7_0	104	84	81	44.38	34.28	50.55	80.17	80.86	80.89
BPP_200_75_0.1_0.7_4	66	48	67	12.58	8.78	19.99	80.44	81.72	80.37
BPP_200_100_0.2_0.7_7	87	72	78	21.06	16.82	27.69	93.57	93.69	93.50
BPP_200_120_0.1_0.7_8	69	53	73	22.31	16.40	38.58	79.73	80.62	79.57
BPP_200_100_0.1_0.8_3	106	93	88	40.46	35.01	49.13	89.03	89.98	89.15
BPP_200_75_0.1_0.8_8	87	81	81	23.46	22.07	32.42	87.02	87.65	87.03
BPP_200_100_0.1_0.7_0	80	72	74	23.89	21.35	33.65	81.23	81.34	80.98
BPP_200_50_0.2_0.8_2	35	29	36	3.00	3.35	4.57	103.50	103.50	103.50
BPP_200_120_0.1_0.8_1	99	102	102	48.69	52.01	81.43	84.03	84.11	83.68
BPP_200_120_0.1_0.7_6	88	75	80	31.71	26.87	44.49	82.98	83.25	83.06
BPP_200_120_0.1_0.7_5	95	78	78	37.97	30.99	46.90	80.48	80.68	80.82
BPP_200_100_0.2_0.8_3	97	77	84	29.38	22.22	38.00	100.33	100.33	100.33
BPP_200_50_0.2_0.8_3	40	33	34	3.54	3.04	4.16	101.83	101.83	101.83
BPP_200_100_0.2_0.8_1	87	59	73	25.16	15.68	31.66	106.00	106.00	106.00
	94	80	76	36.10	30.36	51.57	79.99	80.27	79.99

Name	Iterations Time Objective value							lue	
Instance name	Greedy_iter	RL_iter	Expert_iter	Greedy_time	RL_time	Expert_time	Greedy_obj	RL_obj	Expert_obj
BPP_200_75_0.2_0.7_6	52	45	44	6.17	5.82	7.85	94.45	94.45	94.45
BPP_200_75_0.1_0.8_5	99	84	74	27.22	22.59	28.18	89.04	89.48	89.34
BPP_200_50_0.2_0.8_0	41	32	37	3.57	2.90	4.70	98.33	98.33	98.33
BPP_200_50_0.2_0.8_9	36	28	33	3.06	2.44	4.16	108.50	108.50	108.50
BPP_200_120_0.1_0.7_2	107	82	91	46.05	32.88	58.13	80.49	81.01	80.66
BPP_200_50_0.2_0.8_6	37	30	36	3.23	2.64	4.54	101.50	101.50	101.50
BPP_200_50_0.2_0.8_4	38	31	34	3.30	2.88	4.24	105.50	105.50	105.50
BPP_200_50_0.2_0.8_7	36	35	32	3.00	3.23	3.90	102.00	102.00	102.00
BPP_200_75_0.1_0.8_2	96	80	82	25.07	20.13	30.15	87.01	87.31	87.02
BPP_200_100_0.1_0.7_6	97	72	81	31.30	21.39	37.84	81.77	82.77	82.23
BPP_200_100_0.1_0.8_0	126	111	109	56.03	48.24	70.80	92.00	92.67	92.17
BPP_200_75_0.1_0.7_0	73	59	68	14.63	11.65	20.31	83.04	83.35	82.97
BPP_200_100_0.2_0.8_4	78	66	70	21.59	18.17	30.14	112.00	112.00	112.00
BPP_200_75_0.2_0.8_4	87	65	75	17.02	12.03	20.98	102.73	102.73	102.73
BPP_200_75_0.2_0.7_0	70	59	61	10.48	8.86	12.56	89.60	90.05	89.65
BPP_200_75_0.1_0.8_6	81	72	74	20.60	17.78	27.62	84.92	85.28	84.83
BPP_200_75_0.1_0.8_0	89	80	83	24.40	21.46	32.58	88.28	88.92	88.43
BPP_200_75_0.1_0.7_8	56	52	64	10.33	9.84	19.50	77.35	77.48	77.21
BPP_200_75_0.2_0.8_1	87	74	72	17.77	14.93	20.73	101.83	101.83	101.92
BPP_200_75_0.1_0.7_6	74	61	57	14.43	12.27	16.06	82.75	82.68	82.81
BPP_200_75_0.1_0.8_3	59	59	57	13.11	13.84	19.95	105.50	105.50	105.50
BPP_200_120_0.1_0.7_1	104	86	84	43.51	34.34	51.44	82.28	82.78	82.28
BPP_200_75_0.2_0.8_9	67	64	63	21.74	12.43	17.49	94.89	94.92	94.89
BPP_200_120_0.1_0.8_3	118	100	104	61.68	50.27	81.97	89.24	89.80	89.14
BPP_200_120_0.1_0.7_4	96	60	73	41.30	22.68	45.75	78.44	79.64	78.58
BPP_200_100_0.2_0.7_9	97	86	79	23.71	21.21	27.41	94.59	94.92	94.59
BPP_200_100_0.1_0.8_1	117	112	112	48.07	46.64	69.57	92.69	92.90	92.97
BPP_200_100_0.1_0.7_1	69	65	61	20.25	19.44	27.35	78.83	78.92	79.06
BPP_200_75_0.1_0.7_4	66	48	67	12.80	8.78	19.97	80.44	81.72	80.37
BPP_200_75_0.2_0.7_1	59	43	46	8.50	5.70	9.00	86.87	87.82	86.80
BPP_750_300_0.1_0.7_7	230	215	231	465.58	431.99	761.27	299.97	299.85	298.28
BPP_750_300_0.1_0.7_8	288	215	252	642.50	438.36	868.59	301.65	302.74	301.51
BPP_750_300_0.1_0.8_2	385	329	331	1222.12	984.78	1575.72	344.83	346.43	344.20
BPP_750_300_0.1_0.8_3	330	327	316	987.16	992.71	1487.61	333.55	334.33	333.36
BPP_750_300_0.1_0.8_7	397	317	321	1238.79	900.67	1466.03	334.83	336.11	335.26
BPP_750_300_0.2_0.7_6	377	194	226	924.06	348.74	695.31	339.59	341.83	343.53
BPP_750_300_0.2_0.7_7	302	202	241	652.23	374.72	761.56	346.00	346.91	345.16
BPP_750_300_0.2_0.7_8	266	190	213	555.75	343.14	643.76	339.14	340.80	340.28
BPP_750_300_0.1_0.7_5	262	225	243	676.38	553.77	991.46	302.62	305.25	302.32
BPP_750_300_0.1_0.7_2	282	218	225	607.61	424.71 324.76	723.86	308.22	310.59	307.71
BPP_750_300_0.2_0.7_1	251 252	215 213	213 248	393.61		513.24	343.90 299.13	343.73	344.31
BPP_750_300_0.1_0.7_4		213 266		526.86	424.10 576.85	839.43		301.11 301.99	298.10
BPP_750_300_0.1_0.7_9	251		255	518.30		867.30	303.05		301.48
BPP_750_300_0.2_0.7_0 BPP_750_200_0.2_0.7_2	264 330	199 206	240 284	436.00	291.99	602.91	338.58	337.66	336.33
BPP_750_300_0.2_0.7_2 BPP_750_200_0.2_0.7_2	291	206 223	284 258	595.43	289.76	719.85	344.99	347.38 332.97	345.10
BPP_750_300_0.2_0.7_3 BPP 750 300 0.2 0.7 4	291 304	223	258 224	496.82 539.88	347.74 299.66	667.53 567.41	333.32 343.59	332.97 343.89	333.40 343.54
							343.39		
BPP_750_300_0.1_0.7_6 BPP 750 300 0.2 0.7 0	254 264	221 199	224 240	545.02 437.81	452.20 294.21	755.89 618.61	302.22	303.04 337.66	300.90 336.33
BPP_750_300_0.2_0.7_0 BPP 750_300_0.2_0.7_2	330	206	240 284	437.81 595.81	294.21 298.91	749.31	338.38	337.00	345.10
BPP_750_300_0.2_0.7_2 BPP 750_300_0.2_0.7_5	239	206 190	284 209	398.43	298.91	508.35	335.84	347.38	345.10