

1 Dear Reviewer #1:

2 > numerical experiments benchmarking both regret minimization and computing time

3 Thanks for your comments. We agree with the idea that numerical experiments would be beneficial. Empirical  
4 comparison with previous algorithms is an important future task.

5

6

7 Dear Reviewer #2:

8 > the authors does not list lots of references about this. I think there need to be more explanations.

9 > Some explanation about existing works about reducing the oracle complexity, or show some evidences  
10 about the importance of this problem.

11 Reducing oracle complexity is practically important as the computational efficiency of algorithms heavily depends on  
12 the number of oracle calls, especially when each oracle call for linear optimization takes much time. As mentioned in  
13 [20], small oracle complexities imply that an offline algorithm is sufficient to obtain small regrets in online decision  
14 problems with bandit feedback, i.e., there is an efficient algorithm for offline-to-online conversion. Furthermore,  
15 analyzing oracle complexities has theoretical significance because it gives insights on computational complexity theory.  
16 For example, polynomial oracle complexities may imply that each bandit optimization problem belongs to the same  
17 complexity class as the corresponding offline optimization problem, under polynomial-time reductions. Existing works  
18 about reducing the oracle complexity is reviewed in the following:

19 There are many works focusing on the oracle complexity of online linear optimization problems with *full information*,  
20 in which a player can observe all entries of the loss vector  $\ell_t$ . Kalai and Vempala [22] reduced the oracle complexity  
21 into  $O(T)$  while keeping  $O(\sqrt{T})$  regret bound. As an extension of this result, the online improper learning setting  
22 has been considered. Online improper learning is a generalized framework of online optimization, in which only an  
23 approximate offline optimization oracle is given, and the performance of online algorithms is evaluated by means of the  
24 approximate regret. For this problem, Kakade et al. [21] proposed an algorithm that achieves an approximate regret  
25 bound of  $O(\sqrt{T})$  with an oracle complexity of  $\tilde{O}(T^2)$ . Later, Garber [18] and Hazan et al. [20] reduced the oracle  
26 complexity into  $\tilde{O}(T^{3/2})$  and  $\tilde{O}(T)$ , respectively.

27 For the problems with *bandit feedback*, most existing works about reducing the oracle complexity sacrifice regret  
28 bounds and suffer regrets of  $\tilde{O}(T^{2/3})$ , a suboptimal rate. Such results are given by converting the algorithms for  
29 full-information settings to those for bandit-feedback settings. For example, the result of Kalai and Vempala [22] for  
30 the full-information setting is extended to the bandit-feedback setting by [Dani and Hayes, [15]] and [McMahan and  
31 Blum, [25]] to give an algorithm that achieves a regret bound of  $\tilde{O}(T^{2/3})$  and an oracle complexity of  $O(T^{2/3})$ . For  
32 online improper learning with bandit feedback, there have been similar results achieving approximate regret bounds  
33 of  $\tilde{O}(T^{2/3})$  with oracle complexity of  $\tilde{O}(\text{poly}(T))$  (Kakade et al. [21]),  $\tilde{O}(T)$  (Garbar [18]) and  $\tilde{O}(T^{2/3})$  (Hazan et  
34 al. [20]). Achieving  $\tilde{O}(T^{1/2})$  regret for bandit improper learning with small oracle complexity has been mentioned as  
35 an open question in literature such as [20] and [21].

36 In the revised version, we will modify the section of related works to highlight existing results on oracle complexities  
37 and to clarify the importance of oracle complexities.

38

39

40 Dear Reviewer #3:

41 > It would be nice if they could also mention the general bandit problem and give some comments on whether  
42 they can extend their method there.

43 Thanks for your comments. We may consider two generalizations: nonlinear convex bandits [10] and bandit online  
44 improper learning [18, 20, 21]. However, there seem to be difficulties in extending our methods to these problems.  
45 To extend our results to nonlinear convex bandits, we need to construct estimates of gradients. In the nonlinear  
46 case, estimated gradients include biases, which makes the problem and the analysis complicated. To the improper  
47 learning setting, our approach cannot be directly applied because solving the separation problem is hard when only an  
48 approximate oracle is given.

49 > The paper would be even more persuasive if they can provide some numerical results.

50 Please take a look at the response to reviewer #1.