

Table 3: Dataset statistics.

	Java	Python
All - Size	26 GB	19 GB
All - Nb files	7.9M	3.6M
Av. nb of tokens / file	718	1245
Av. nb of identifiers / file	25.9	41.8

Input Code	Proposed Function Name										
<pre> public static void FUNC_0 (String path){ try { Files.delete(path); } catch (Exception e) { System.err.println("Error deleting file " + path); } } </pre>	<table> <tr><td>deleteFile</td><td>48.3%</td></tr> <tr><td>remove</td><td>16.9%</td></tr> <tr><td>DeleteFile</td><td>13.2%</td></tr> <tr><td>removeFile</td><td>13.1%</td></tr> <tr><td>deleteFileQuietly</td><td>8.4%</td></tr> </table>	deleteFile	48.3%	remove	16.9%	DeleteFile	13.2%	removeFile	13.1%	deleteFileQuietly	8.4%
deleteFile	48.3%										
remove	16.9%										
DeleteFile	13.2%										
removeFile	13.1%										
deleteFileQuietly	8.4%										
<pre> public static void FUNC_0 (String path){ if (!Files.exists(path)) { Files.createDirectories(path); } } </pre>	<table> <tr><td>createDir</td><td>23.5%</td></tr> <tr><td>createDirectory</td><td>20.9%</td></tr> <tr><td>createDirIfNotExists</td><td>20.8%</td></tr> <tr><td>ensureDirectoryExists</td><td>18.5%</td></tr> <tr><td>createDirectoryIfNotExists</td><td>16.3%</td></tr> </table>	createDir	23.5%	createDirectory	20.9%	createDirIfNotExists	20.8%	ensureDirectoryExists	18.5%	createDirectoryIfNotExists	16.3%
createDir	23.5%										
createDirectory	20.9%										
createDirIfNotExists	20.8%										
ensureDirectoryExists	18.5%										
createDirectoryIfNotExists	16.3%										
<pre> public static List<Pair<String, Double>> FUNC_0 (List<String> list1, List<Double> list2) { return IntStream.range(0, Math.min(list1.size(), list2.size())) .mapToObj(i -> new Pair<>(list1.get(i), list2.get(i))) .collect(Collectors.toList()); } </pre>	<table> <tr><td>zip</td><td>28.6%</td></tr> <tr><td>intersect</td><td>20.0%</td></tr> <tr><td>combine</td><td>17.9%</td></tr> <tr><td>merge</td><td>17.5%</td></tr> <tr><td>intersection</td><td>16.0%</td></tr> </table>	zip	28.6%	intersect	20.0%	combine	17.9%	merge	17.5%	intersection	16.0%
zip	28.6%										
intersect	20.0%										
combine	17.9%										
merge	17.5%										
intersection	16.0%										
<pre> public static int FUNC_0 (int n){ int a = 0, b = 1; int tmp; for (int i = 0; i < n; i++){ tmp = a + b; a = b; b = tmp; } return a; } </pre>	<table> <tr><td>fib</td><td>41.5%</td></tr> <tr><td>fibonacci</td><td>36.6%</td></tr> <tr><td>fibon</td><td>9.1%</td></tr> <tr><td>fibonacci</td><td>8.8%</td></tr> <tr><td>fibonacci_series</td><td>4.0%</td></tr> </table>	fib	41.5%	fibonacci	36.6%	fibon	9.1%	fibonacci	8.8%	fibonacci_series	4.0%
fib	41.5%										
fibonacci	36.6%										
fibon	9.1%										
fibonacci	8.8%										
fibonacci_series	4.0%										
<pre> public static float FUNC_0 (List<Float> vec1, List<Float> vec2) { float size = vec1.size(); assert size == vec2.size(); float result = 0.0f; for (int i = 0; i < size; i++) { result += vec1.get(i) * vec2.get(i); } return result; } </pre>	<table> <tr><td>dotProduct</td><td>40.9%</td></tr> <tr><td>dot</td><td>23.9%</td></tr> <tr><td>dot_product</td><td>16.5%</td></tr> <tr><td>dotproduct</td><td>10.5%</td></tr> <tr><td>inner</td><td>8.3%</td></tr> </table>	dotProduct	40.9%	dot	23.9%	dot_product	16.5%	dotproduct	10.5%	inner	8.3%
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inner	8.3%										

Figure 4: Examples of name proposal in Java. DOBF is able to suggest relevant function names for a variety of Java methods and demonstrates its ability to understand the semantics of the code. In the first two examples, the first element in the beam shows that it is able to select relevant names in the context to find a function name: it uses `Files.delete` and `Files.createDirectories` to suggest the tokens `deleteFile` and `createDir`. DOBF finds relevant names for Java methods without copying any part of the other tokens. For example for the third method combining two lists as in the python `zip` function, for the fourth method which computes the n -th element of the Fibonacci series and for the last method which computes the dot product between two vectors.

Input Code	Proposals for Highlighted Identifiers	
<pre>def FUNC_0 (name): return os.environ[name]</pre>	get_env	25.3%
	get_envvar	19.3%
	env	19.2%
	getenv	18.5%
	get_env_variable	17.7%
<pre>def FUNC_0 (l): return list(set(l))</pre>	unique	24.8%
	remove_duplicates	23.8%
	removeDuplicates	18.8%
	uniquify	18.7%
	unique_items	13.8%
<pre>def FUNC_0 (path): with gzip.open(path, 'rb') as f: content = f.read() return content</pre>	read_gzip_file	22.9%
	read_gzip	22.1%
	ungzip	20.8%
	gzip_content	18.2%
	gzip_read	16.0%
<pre>def FUNC_0 (n): v = [True for i in range(n + 1)] p = 2 while (p * p <= n): if (v[p] == True): for i in range(p * 2, n + 1, p): v[i] = False p += 1 v[0]= False v[1]= False return [p for p in range(n+1) if v[p]]</pre>	sieve	36.1%
	prime_sieve	18.5%
	sieve_of_eratosthenes	15.5%
	primes	15.3%
	eratosthenes	14.5%
<pre>def f(n): VAR_0 = [True for i in range(n + 1)] p = 2 while (p * p <= n): if (VAR_0 [p] == True): for i in range(p * 2, n + 1, p): VAR_0 [i] = False p += 1 VAR_0 [0]= False VAR_0 [1]= False return [p for p in range(n+1) if VAR_0 [p]]</pre>	prime	30.6%
	l	20.5%
	isPrime	18.0%
	a	16.4%
	primes	14.6%

Figure 5: **Examples of name proposal in Python.** Our model trained with DOBF goes well beyond copying tokens from the context. For instance, in the first example, it understands that this function is used to get environment variables. In the second example, it proposes names related to what this function actually does (removing duplicates in a list) instead of the individual operations it uses (converting to set and then to list). The last two rows show proposals for two different identifiers in a function computing the list of prime numbers below n using the sieve of Eratosthenes. The proposals for the function name are all relevant, and the third one names exactly the algorithm which is used. The variable v is a list of booleans. At the end of the algorithm, $v[i]$ is true if and only if i is prime. The proposed names `prime` and `isPrime` are very relevant as they describe what the list contains. Although `l` and `a` are not very informative, they indicate that the variable is a list or an array.

Input Code	Proposed Function Name	Confidence
<pre>def FUNC_0 (v1, v2): assert len(v1) == len(v2) return [a * b for a, b in zip(v1, v2)]</pre>	multiply_lists	28.7%
	multiply_list	23.5%
	multiply	18.1%
	multiply_vectors	14.9%
	mul	14.8%
<pre>def FUNC_0 (v1, v2): assert len(v1) == len(v2) return sum([a * b for a, b in zip(v1, v2)])</pre>	dotproduct	34.8%
	dot_product	19.2%
	dotProduct	18.1%
	dot	15.6%
	multiply_by_addition	12.3%
<pre>def FUNC_0 (v1, v2): assert len(v1) == len(v2) return [a ^ b for a, b in zip(v1, v2)]</pre>	xor	62.9%
	XOR	12.8%
	vector_xor	10.8%
	xors	7.4%
	xor_lists	6.1%
<pre>def FUNC_0 (v1, v2): assert len(v1) == len(v2) return [a ** b for a, b in zip(v1, v2)]</pre>	power	29.8%
	list_power	20.9%
	lcm	19.9%
	power_list	15.1%
	powersum	14.3%
<pre>def FUNC_0 (v1, v2): assert len(v1) == len(v2) return [a + b for a, b in zip(v1, v2)]</pre>	add_lists	27.0%
	add	22.9%
	sum_lists	17.9%
	list_concat	17.7%
	list_add	14.5%
<pre>def FUNC_0 (v1, v2): assert len(v1) == len(v2) return [a - b for a, b in zip(v1, v2)]</pre>	minus	30.4%
	subtract	29.8%
	difference	14.1%
	subtract_lists	13.3%
	subtract	12.4%

Figure 6: **Examples of function name proposal in Python using DOBF.** DOBF is able to identify the key tokens in each function, to properly infer its purpose, and to suggest appropriate names along with a confidence score. In particular, even though the first two code snippets are very similar in terms of edit distance, they implement very different functions and DOBF is able to name them appropriately.

BFS Implementation	DFS Implementation	DFS with Erroneous Variable Name
<pre>def FUNC_0 (graph, node): visited = [node] VAR_0 = [node] while VAR_0 : s = VAR_0 .pop(0) for neighbour in graph[s]: if neighbour not in visited: visited.add(neighbour) VAR_0 .append(neighbour) return visited</pre> <p>FUNC_0 bfs VAR_0 queue</p>	<pre>def FUNC_0 (graph, node): visited = [node] VAR_0 = [node] while VAR_0 : s = VAR_0 .pop() for neighbour in graph[s]: if neighbour not in visited: visited.add(neighbour) VAR_0 .append(neighbour) return visited</pre> <p>FUNC_0 dfs VAR_0 stack</p>	<pre>def FUNC_0 (graph, node): visited = [node] queue = [node] while queue: s = queue.pop() for neighbour in graph[s]: if neighbour not in visited: visited.append(neighbour) queue.append(neighbour) return visited</pre> <p>FUNC_0 bfs</p>

Figure 7: **Deobfuscation on graph traversal functions.** These three functions perform graph traversals. The only difference between the first and the second function is that the first uses a queue to select the next element (`.pop(0)`) while the second uses a stack (`.pop()`). The first function implements a breadth-first search (bfs) in the graph and the second implements a depth-first search (dfs). DOBF is able to find the right function and variable names in each case. In the last function, we replaced the anonymized `VAR_0` variable with `queue` in the implementation of depth-first search. This erroneous information leads DOBF to believe that this function performs breadth-first search. It shows that, just like human programmers, DOBF uses the names of the other variables to understand programs and choose relevant identifier names. When working on code with misleading identifier names, it is often preferable to obfuscate several identifiers.

Obfuscated Code

```
class CLASS_0(nn.Module):
    def __init__(VAR_0, VAR_1, VAR_2, VAR_3):
        super(CLASS_0, VAR_0).__init__()
        VAR_0.VAR_1 = VAR_1
        VAR_0.VAR_2 = VAR_2
        VAR_0.VAR_4 = nn.Linear(VAR_1, (4 * VAR_2), bias=VAR_3)
        VAR_0.VAR_5 = nn.Linear(VAR_2, (4 * VAR_2), bias=VAR_3)
        VAR_0.FUNC_0()

    def FUNC_0(VAR_6):
        VAR_7 = (1.0 / math.sqrt(VAR_6.VAR_8))
        for VAR_9 in VAR_6.VAR_10():
            VAR_9.data.uniform_(- VAR_7, VAR_7)

    def FUNC_1(VAR_11, VAR_12, VAR_13):
        (VAR_14, VAR_15) = VAR_13
        VAR_14 = VAR_14.view(VAR_14.size(1), (- 1))
        VAR_15 = VAR_15.view(VAR_15.size(1), (- 1))
        VAR_12 = VAR_12.view(VAR_12.size(1), (- 1))
        VAR_16 = (VAR_11.VAR_4(VAR_12) + VAR_11.VAR_5(VAR_14))
        VAR_17 = VAR_16[:, :(3 * VAR_11.VAR_8)].sigmoid()
        VAR_18 = VAR_16[:, (3 * VAR_11.VAR_8):].tanh()
        VAR_19 = VAR_17[:, :VAR_11.VAR_8]
        VAR_20 = VAR_17[:, VAR_11.VAR_8:(2 * VAR_11.VAR_8)]
        VAR_21 = VAR_17[:, (- VAR_11.VAR_8):]
        VAR_22 = (th.mul(VAR_15, VAR_20) + th.mul(VAR_19, VAR_18))
        VAR_23 = th.mul(VAR_21, VAR_22.tanh())
        VAR_23 = VAR_23.view(1, VAR_23.size(0), (- 1))
        VAR_22 = VAR_22.view(1, VAR_22.size(0), (- 1))
        return (VAR_23, (VAR_23, VAR_22))
```

Code Deobfuscated using DOBF

```
class LSTM(nn.Module):
    def __init__(self, input_size, hidden_size, bias):
        super(LSTM, self).__init__()
        self.input_size = input_size
        self.hidden_size = hidden_size
        self.h1 = nn.Linear(input_size, (4 * hidden_size), bias=bias)
        self.h2 = nn.Linear(hidden_size, (4 * hidden_size), bias=bias)
        self.init_weights()

    def init_weights(self):
        stdv = (1.0 / math.sqrt(self.hidden_size))
        for m in self.modules():
            m.data.uniform_(- stdv, stdv)

    def forward(self, x, prev_state):
        (prev_h, prev_c) = prev_state
        prev_h = prev_h.view(prev_h.size(1), (- 1))
        prev_c = prev_c.view(prev_c.size(1), (- 1))
        x = x.view(x.size(1), (- 1))
        h = (self.h1(x) + self.h2(prev_h))
        s = h[:, :(3 * self.hidden_size)].sigmoid()
        c = h[:, (3 * self.hidden_size):].tanh()
        r = s[:, :self.hidden_size]
        g = s[:, self.hidden_size:(2 * self.hidden_size)]
        o = s[:, (- self.hidden_size):]
        c = (th.mul(prev_c, g) + th.mul(r, c))
        h = th.mul(o, c.tanh())
        h = h.view(1, h.size(0), (- 1))
        c = c.view(1, c.size(0), (- 1))
        return (h, (h, c))
```

ID	Ground Truth	DOBF
CLASS_0	LSTM	LSTM
FUNC_0	reset_parameters	init_weights
FUNC_1	forward	forward
VAR_0	self	self
VAR_1	input_size	input_size
VAR_2	hidden_size	hidden_size
VAR_3	bias	bias
VAR_4	i2h	h1
VAR_5	h2h	h2
VAR_6	self	self
VAR_7	std	stdv
VAR_8	hidden_size	hidden_size
VAR_9	w	m
VAR_10	parameters	modules
VAR_11	self	self
VAR_12	x	x
VAR_13	hidden	prev_state
VAR_14	h	prev_h
VAR_15	c	prev_c
VAR_16	preact	h
VAR_17	gates	s
VAR_18	g_t	c
VAR_19	i_t	r
VAR_20	f_t	g
VAR_21	o_t	o
VAR_22	c_t	c
VAR_23	h_t	h

Figure 8: **Deobfuscation of an LSTM cell.** DOBF is able to recover several of the original tokens, including the class name (LSTM) and the full signature of the `__init__` method. Even though DOBF does not always recover the original token, it generally proposes very relevant tokens which improves code readability. In particular, for some tokens the accuracy and subtoken scores would be zero but the recovered tokens are still very relevant. For instance, `reset_parameters` (FUNC_0) was renamed to `init_weights`, `std` (VAR_7) was renamed to `stdv`, and `hidden` (VAR_13) was renamed to `prev_state`. In those instances, the original and recovered tokens share no subtoken despite having very similar semantics.

Input Code	Deobfuscated Identifiers	
<pre>def FUNC_0(VAR_0, VAR_1): return sum(map(operator.mul, VAR_0, VAR_1))</pre>	FUNC_0 VAR_0 VAR_1	dotProduct list1 list2
<pre>def FUNC_0(VAR_0): VAR_1 = urllib2.urlopen(VAR_0) VAR_2 = VAR_1.read() return VAR_2</pre>	FUNC_0 VAR_0 VAR_1 VAR_2	get_html url response html
<pre>def FUNC_0(VAR_0): VAR_1 = set(VAR_0) return (len(VAR_1) == len(VAR_0))</pre>	FUNC_0 VAR_0 VAR_1	all_unique iterable s
<pre>def FUNC_0(VAR_0, VAR_1): return list(collections.deque(VAR_0, maxlen=VAR_1))</pre>	FUNC_0 VAR_0 VAR_1	tail s n
<pre>def FUNC_0(VAR_0): return sum((VAR_1 for VAR_1 in VAR_0 if ((VAR_1 % 2) == 0)))</pre>	FUNC_0 VAR_0 VAR_1	even_sum nums n

Figure 9: **Examples of full deobfuscations of Python functions.** Even when every identifier is obfuscated, DOBF is able to propose relevant names. The proposed function name is informative and relevant in all examples since the first function computes a dot product, the second downloads a HTML page and returns its content, the third evaluates whether the input contains only unique elements, the fourth computes the tail of an iterable, and the fifth computes the sum of the even elements of an iterable.

Table 4: **Results on downstream tasks with the architecture of TransCoder.** This architecture has less layers (6 instead of 12), a higher embedding dimension (1024 instead of 768) and less activation heads (8 instead of 12) resulting in a slightly larger model (143M parameters instead of 126M). It also uses reLU activations instead of geLU. Models pre-trained with MLM and DOBF significantly outperform both CodeBERT and models trained with MLM only. MLM+DOBF outperforms CodeBERT by 7% on natural language code search (NLCS), and MLM by 6% in Java \rightarrow Python computational accuracy. It also beats CodeBERT on every task except Clone Detection, on which CodeBERT scores much higher than our MLM. GraphCodeBERT only beats our model on python summarization and Python to Java translation by a shallow margin and is below on other tasks. The tasks where MLM provides large improvements over the transformer baseline (first row) are also those where DOBF provides the largest gains (i.e. clone detection, natural language code search, and unsupervised translation).

	Clone Det (F1 score)	Sum Java (BLEU)	Sum Py (BLEU)	NLCS (MRR)	Py \rightarrow Ja (CA@1)		Ja \rightarrow Py (CA@1)	
					k=1	k=10	k=1	k=10
Transformer	88.14	16.58	16.43	0.025	37.6	38.9	31.8	42.1
CodeBERT	96.50	18.25	18.22	0.315	-	-	-	-
GraphCodeBERT	96.38	18.78	18.51	0.377	-	-	-	-
MLM	91.89	18.59	17.95	0.308	40.3	42.2	44.7	46.6
DOBF	96.52	18.19	17.51	0.272	38.9	45.7	44.7	46.4
MLM+DOBF	95.87	19.05	18.24	0.383	43.5	44.9	49.2	52.5