

1 We thank the reviewers for their valuable feedback on our work, indicating its novelty (R1,R3) and effectiveness  
 2 (R1,R3), acknowledging the potential interest and utilization of Grid Saliency in the explainability community (R2,R3).

3 **R1** and **R2** raised a point about the practical impact of our work: how practitioners would use Grid Saliency (GS) and,  
 4 in particular, how to use its context explanations of error cases to improve performance. We motivate its utility for dense  
 5 prediction networks (which is novel) for the following applications: **1) Architecture comparison:** Context explanations  
 6 produced by GS can be used to compare architectures wrt. their capacity to either learn or to be invariant towards  
 7 context. E.g., in Fig. 1a the segm. network with MobileNet (MN) backbone learnt to rely more on context in contrast to  
 8 its variant with a more powerful Xception (XC) backbone, which can correctly predict train w/o looking at rails. **2)**  
 9 **Network generalization via active learning:** Existing context biases might impair network generalization. E.g., cows  
 10 might mostly appear on grass during training. A network that was trained and evaluated on this data and picked up that  
 11 bias will perform poorly in real-world cases, where the cow, for example, appears on road (in Fig. 1b top right, the cow  
 12 gets misclassified as horse). Here, removing all context yields a correct classification (Fig. 1b bottom row) and analysis  
 13 of the context explanations (Fig. 1b top left) produced by GS shows responsible context for the erroneous classification.  
 14 Now, actions can be taken, such as targeted extra data collection. **3) Adversarial detection:** GS can be used to detect  
 15 and localize adversarial patches outside object boundaries (e.g. Lee and Kolter [2019]). Cases for which the salient  
 16 regions lie largely outside an object, would strongly indicate the presence of an adversary or misguided prediction.

17 **R1** [Relationship between gradient and perturbation methods]: We agree that gradient- and perturbation-based saliency  
 18 methods use different techniques. However, both aim to compute a relevance map for an input. We compared these  
 19 maps for different methods to evaluate how well they could detect and localize relevant input parts (controlled by our  
 20 synthetic data). Hence, wrt. the property of indicating relevant input parts, we think the two techniques are comparable  
 21 and next discuss their more detailed comparison.

22 **R1** [More comparative analysis on synthetic dataset]: For more detailed analysis, we refer to  
 23 Sec. S1.3-S1.5 in sup. mat. From Fig. S4 and S6 we observed that for context bias detection  
 24 and localization, respectively, gradient methods  
 25 are prone to high variations dependent on the  
 26 background texture choice, as by design these  
 27 methods are more sensitive to high frequency patterns and thus lead to unfaithful explanations Adebayo et al. [2018]. In  
 28 contrast, perturbation-based GS can consistently detect and localize context bias independent of texture choice (partially  
 29 due to perturbing larger image regions). We also compare gradient and perturbation methods across different networks  
 30 in Fig.S9-10, confirming the superior performance of the perturbation GS. We will add these findings to Sec.4.2.

33 **R1** [Quant. results on Cityscapes]: We complemented the quantitative  
 34 results in suppl. Sec. S2.2 (Fig. S11) with an analysis of context expla-  
 35 nations on erroneous predictions. Tab. 1 shows the case where rider was  
 36 misclassified as person. We used the intersection of GT mask and (error)  
 37 prediction as request mask  $R$ , and similarly to Fig. 5 and Fig. S11 computed semantic class statistics inside the salient  
 38 context. Note that for correctly classified riders context saliency mostly focuses on bike (30%), but is almost non-present  
 39 (6%) when rider is mistaken as person. A detailed quantitative analysis with more error cases will be added to the paper.

40 **R2** [ $M_{grid}^*$  computation, effect of  $R$  and optimiz. parameters]:  $M_{grid}^*$  is  
 41 obtained by optimizing Eq.2 with SGD (see Sec. S1.2, S2.1 in sup. mat.),  
 42 thus there is no guarantee for global convergence. The loss function in  
 43 Eq.2 aims to find a balance (partially controlled by  $\lambda$ ) between penalizing  
 44 the salient region size and the preservation loss, which measures how well  
 45 the softmax scores inside the request mask  $R$  were restored to their initial  
 46 values, prior to perturbation. This loss is by definition normalized by the  $R$  size, thus the size of  $R$  doesn't directly  
 47 influence the optimization convergence. In Fig. 1c we show the effect of  $R$  size, where saliencies for each  $R$  were  
 48 obtained with the same optimiz. parameters. Independent of  $R$  size, for all riders salient context always falls on bikes.  
 49 In Fig.2 we report the effect of optimization parameters (learning rate,  $\lambda$ , mask initialization) on context biased detection  
 50 and localization performance (CBD, CBL). GS shows comparable performance over a broad space of parameter  
 51 settings (experiencing smooth degradation with suboptimal parameter choices), with  $\lambda$  clearly controlling the trade off  
 52 between bias detection and localization quality (higher  $\lambda$  value leads to a smaller salient region, see L130-136). In our  
 53 experiments the optimization parameters (red points in Fig.2) were set up by jointly looking at the two loss term values  
 54 in Eq.2 and visual inspection of saliencies over a small image subset. We will add this discussion to the sup. mat.

55 **R3** [Results on other dataset]: We agree with R3 on evaluating GS on different segmentation datasets. In Fig. 1a, we  
 56 show some first examples of context explanations on COCO, which we will add to and discuss in the paper.

57 **R3** [Literature]: We will add the literature on the importance of context Uijlings et al. [2012], Azaza et al. [2018].

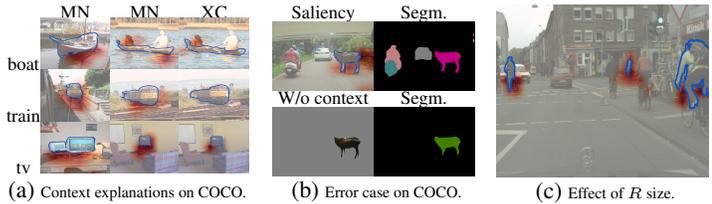


Figure 1: Qualitative examples.

In contrast, perturbation-based GS can consistently detect and localize context bias independent of texture choice (partially due to perturbing larger image regions). We also compare gradient and perturbation methods across different networks in Fig.S9-10, confirming the superior performance of the perturbation GS. We will add these findings to Sec.4.2.

Table 1: Context class statistics of errors.

GT	Pred.(R)	Context class						
		road	bike	veg.	build.	sidew.	rider	person
rider	person	0.20	0.06	0.22	0.21	0.06	0.05	0.01
rider	rider	0.15	0.30	0.08	0.09	0.10	0.07	0.01
person	person	0.11	0.09	0.09	0.28	0.16	0.00	0.07

inside the salient context. Note that for correctly classified riders context saliency mostly focuses on bike (30%), but is almost non-present (6%) when rider is mistaken as person. A detailed quantitative analysis with more error cases will be added to the paper.

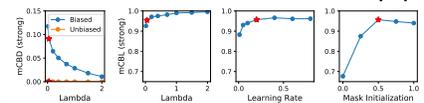


Figure 2: Effect of optimization parameters on the synthetic dataset. Red points depict the parameters used in our experiments.

GS shows comparable performance over a broad space of parameter settings (experiencing smooth degradation with suboptimal parameter choices), with  $\lambda$  clearly controlling the trade off between bias detection and localization quality (higher  $\lambda$  value leads to a smaller salient region, see L130-136). In our experiments the optimization parameters (red points in Fig.2) were set up by jointly looking at the two loss term values in Eq.2 and visual inspection of saliencies over a small image subset. We will add this discussion to the sup. mat.

We agree with R3 on evaluating GS on different segmentation datasets. In Fig. 1a, we show some first examples of context explanations on COCO, which we will add to and discuss in the paper.

We will add the literature on the importance of context Uijlings et al. [2012], Azaza et al. [2018].