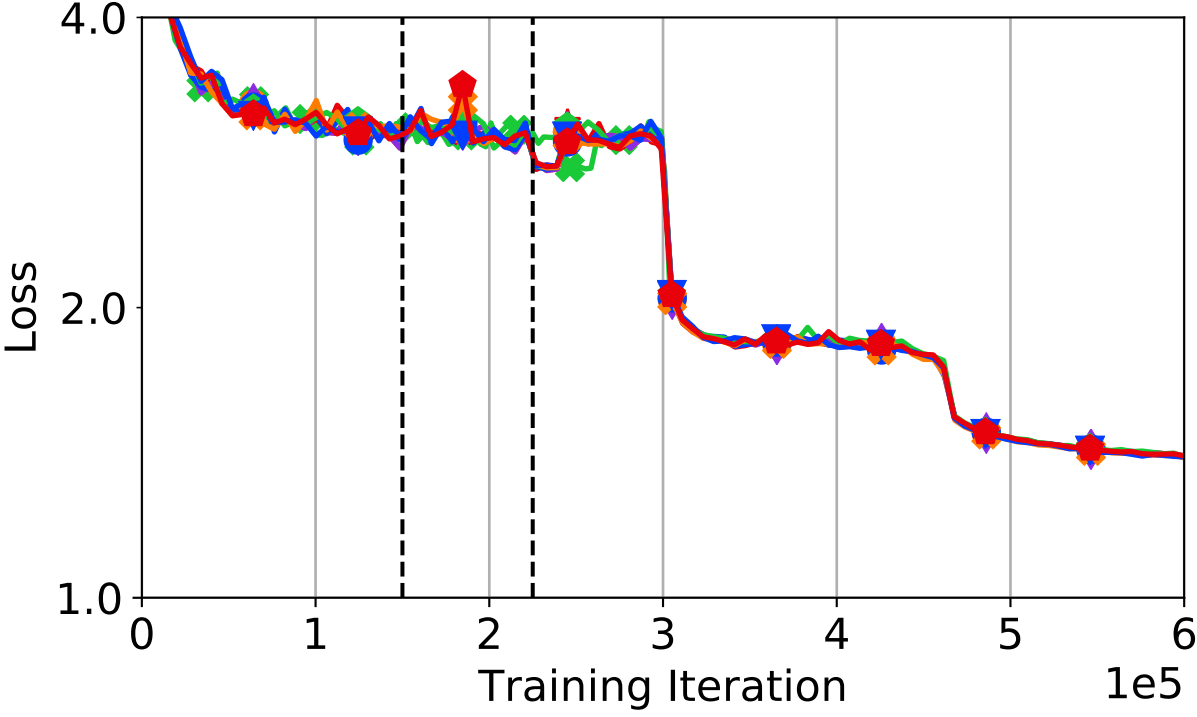
4.0
2.0
1.0
Loss
0
1
2
3
4
5
6
Training Iteration
1e5