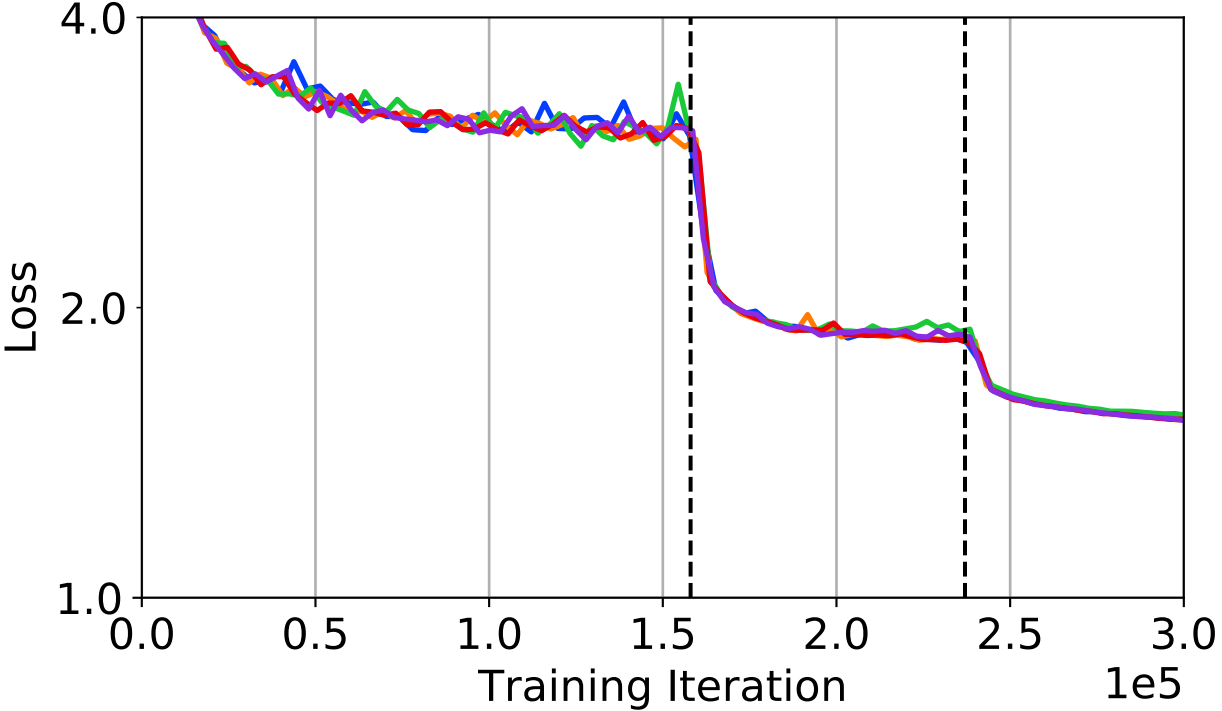
4.0
2.0
1.0
Loss
0.0
0.5
1.0
1.5
2.0
2.5
3.0
Training Iteration
1e5