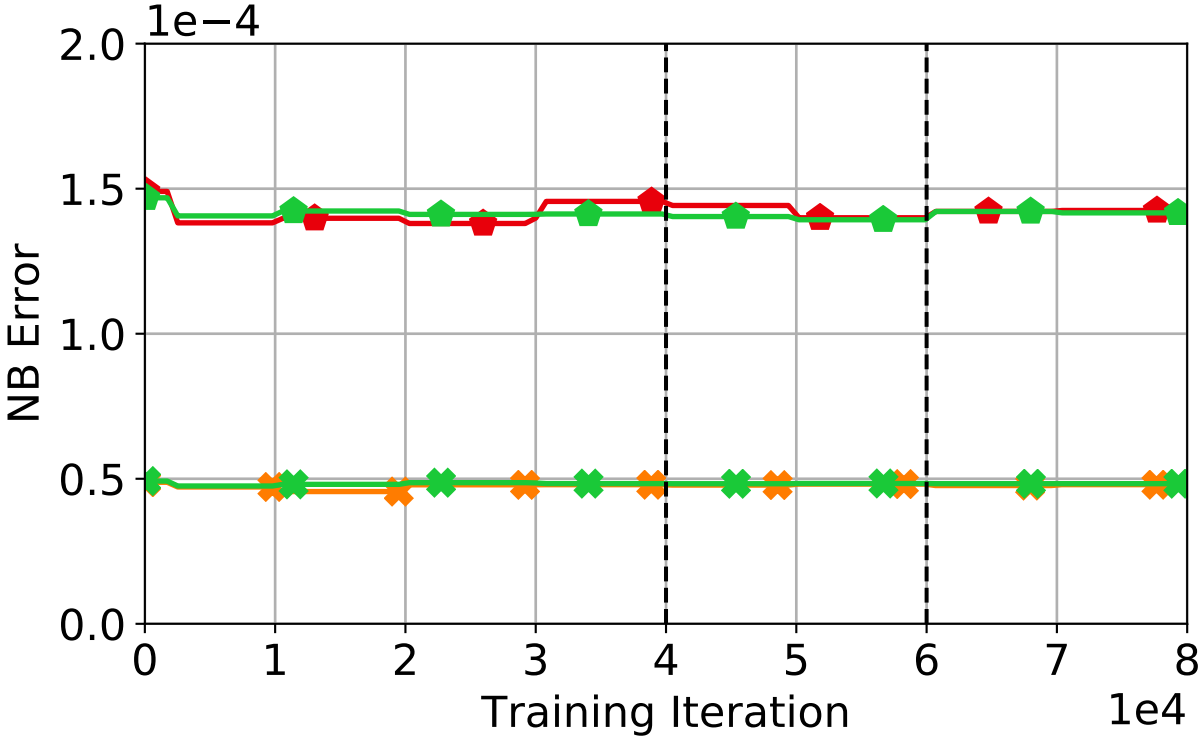
1e−4
2.0
1.5
1.0
0.5
0.0
NB Error
0
1
2
3
4
5
6
7
8
Training Iteration
1e4