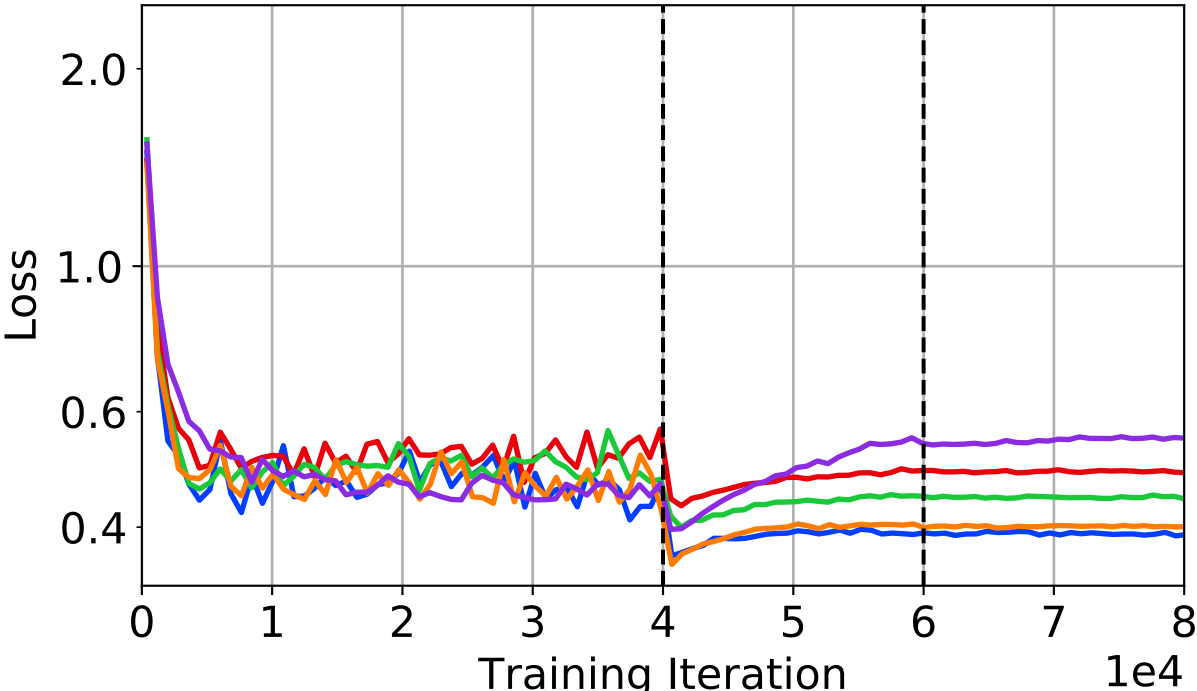
Loss
2.0
1.0
0.6
0.4
0
1
2
3
4
5
6
7
8
Training Iteration
1e4